Section 2:

Physical Layer Interfaces Specification

2 Physical Layer Interfaces Specification

This section provides specifications for physical layer ATM interfaces for the public and private User-Network Interface (UNI). Currently 44.736 Mbps, 100 Mbps and two 155.52 Mbps interfaces are specified. It is expected that other interface bit rates and physical media characteristics will be defined in the future.

An implementation is compliant if it supports any non-null subset of the interfaces specified in this section.

Given that SONET/SDH is an international standard, it is expected that SONET hierarchybased interfaces will be a means for attaining interoperability in the long term for both the public and private UNI. However, for various availability and/or economic reasons, other physical layers are specified to accelerate the deployment of interoperable¹ ATM equipment.

2.1 SONET STS-3c Physical Layer Interface

This section specifies the physical layer for a 155.52 Mbps STS-3c frame applicable at both the public and private User-Network Interface (UNI). The transmission system is based on the Synchronous Optical Network (SONET) standards which provides, through a framing structure, the payload envelope necessary for the transport of ATM cells. SONET also includes overhead bytes for the carriage of OAM information. The SONET OAM functions residing in the physical layer management (M-plane) are covered in section 2.1.2. The functions of the physical layer (U-plane) are grouped into the Physical Media Dependent (PMD) sublayer and the Transmission Convergence (TC) sublayer (see Figure 2-1).

¹ Interoperability can only be achieved if both ATM systems implement the same physical layer.

	HEC generation/verification Cell scrambling/descrambling Cell delineation (HEC)		B-ISDN specific functions	
Transmission Convergence Sublaver	Path signal identification (C2)			
	Frequency justification/Pointer processing Multiplexing			
			Synchronous	
	Scrambling/descrambling		Hierarchy (SDH)	
	Transmission frame generation/recovery		or SONET	
Physical Media Dependent	Bit timing, Line coding			
Sublayer	Physical medium			

Figure 2-1 Physical Layer Functions (U-plane)

2.1.1 Physical Layer U-plane Specification

2.1.1.1 Physical Media Dependent (PMD) Specification

The Physical Media Dependent (PMD) sublayer deals with aspects which are dependent on the transmission medium selected. The PMD sublayer specifies physical medium and transmission (e.g. bit timing, line coding) characteristics and does not include framing or overhead information.

2.1.1.1.1 Physical Medium Characteristics at 155.52 Mbps

The physical characteristics of the UNI at the UB, TB and SB reference points are defined in ANSI T1E1.2/94-002R1 (e.g., OC-3 SMF, OC-3 MMF). Other SONET physical medium specifications could be defined in the future.

(R) The physical medium characteristics at the UNI shall be compliant with the SONET PMD criteria specified in T1E1.2/94-002R1.

2.1.1.2 Transmission Convergence (TC) Sublayer Specification

The Transmission Convergence (TC) sublayer deals with physical layer aspects which are independent of the transmission medium characteristics. Most of the functions comprising the TC sublayer are involved with generating and processing some overhead bytes contained in the SONET STS-3c frame. The description of SONET STS-3c frame format and overhead bytes involved at the UNI will be covered in section 2.1.1.3

2.1.1.2.1 B-ISDN Independent TC Sublayer Functions

The B-ISDN independent TC sublayer functions and procedures involved at the UNI are defined in the relevant sections of ANSI T1E1.2/94-002R1.

(R) Equipment supporting the UNI shall process and generate all mandatory active overhead bytes (see section 2.1.1.3) listed inT1E1.2/94-002R1 and in accordance with TR-NWT-000253 Issue 2.

(R) Equipment supporting the UNI shall perform the SONET procedures related to STS-1 signal concatenation, STS-3c frame scrambling, timing and framing as defined in T1E1.2/94-002R1.

2.1.1.2.2 B-ISDN Specific TC Sublayer Functions

The B-ISDN specific TC sublayer contains functions necessary to adapt the service offered by the SONET physical layer to the service required by the ATM layer. As shown in Figure 2-1, some of these functions are not specified within SONET, but are required at the UNI. The B-ISDN specific physical layer functions listed in Figure 2-1 are described in the following sections.

2.1.1.2.2.1 HEC Generation/Verification

The entire header (including the HEC byte) is protected by the Header Error Control (HEC) sequence. The HEC code is contained in the last octet of the ATM cell header (ref. section 3.3).

The HEC sequence code is capable of:

- single-bit error correction
- multiple-bit error detection

At the transmission side, the HEC is computed based on a specified polynomial. At the receiver two modes of operation are defined: correction mode and detection mode. In correction mode only a single-bit error can be corrected while detection mode provides for multiple-bit error detection. In "detection mode" all cells with detected errors in the header are discarded.

(R) Equipment supporting the UNI shall implement error detection as defined in ITU-T Recommendation I.432.

(O) Equipment supporting the UNI may also implement single bit error correction in addition to error detection. In this case, the two modes of operation shall interact in accordance to the procedure defined in ITU-T Recommendation I.432 and T1E1.2/94-002R1.

(R) Equipment supporting the UNI shall generate the HEC byte as described in ITU-T Recommendation I.432.

(R) The generator polynomial, coset used and the HEC sequence generation procedure shall be in accordance with ITU-T Recommendation I.432.

2.1.1.2.2.2 Cell Scrambling and Descrambling

Cell scrambling/descrambling permits the randomization of the cell payload to avoid continuous non-variable bit patterns and improve the efficiency of the cell delineation algorithm.

(R) Equipment supporting the UNI shall implement the self synchronizing scrambler polynomial and procedures as defined in ITU-T Recommendation I.432.

2.1.1.2.2.3 Cell Mapping

The mapping of ATM cells is performed by aligning by row, the byte structure of every cell with the byte structure of the SONET STS-3c payload capacity (Synchronous Payload Envelope). The entire STS-3c payload capacity is filled with cells, yielding a transfer capacity for ATM cells of 149.760 Mbps. Because the STS-3c payload capacity is not an integer multiple of the cell length, a cell may cross an SPE boundary.

(R) Equipment supporting the UNI shall map ATM cells into the SONET STS-3c SPE as specified in T1E1.2/94-002R1 and T1.105-1991 (see also ITU-T recommendations I.432 and G.709).

2.1.1.2.2.4 Cell Delineation

The cell delineation function permits the identification of cell boundaries in the payload. It uses the Header Error Control (HEC) field in the cell header.

(R) Equipment supporting the UNI shall perform cell delineation using the HEC based algorithm described in I.432.

(O) Equipment supporting the UNI may implement the cell delineation state-machine in conformance with the following state transition timing requirements:

- The time to declare "Hunt state" once cell delineation is lost shall be less than 7 cell times.
- The time to declare "Sync state" once "Pre-Sync state" is obtained (i.e. one valid HEC) shall be less than 6 cell times.

2.1.1.2.2.5 ATM Payload Construction Indication

The construction of the STS-3c SPE loaded with ATM cells is indicated through the STS path signal label (C2) byte in the STS Path Overhead (STS POH).

(R) Equipment supporting the UNI shall set the C2 byte of the STS-3c POH to value 00010011 as defined in T1E1.2/94-002R1.

2.1.1.3 SONET STS-3c Frame at the UNI

The format of the STS-3c frame used at the 155.52 Mbps B-ISDN User-Network interface is given in Figure 2-2. The description of the overhead bytes that must be activated at the UNI is given in Figure 2-3. A more detailed description on the STS-3c frame construction and overhead bytes is given in ANSI T1.105.

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Overhead bytes: A1, A2, C1, H1, H2, H3, B2 are replicated Overhead bytes: B1, K2, Z2 are not replicated

Figure 2-2 SONET STS-3c at the UNI

(R) Transmitting equipment supporting the UNI shall encode all undefined overhead bytes/ bits to zero patterns before scrambling and transmission.

(R) Receiving equipment supporting the UNI shall ignore all overhead bytes/bits undefined at the UNI (including the Data Communications Channels).

Overhead	Coding	Definition
A1, A2	A1: 11110110, A2: 00101000	Framing Bytes (note 3)
C1	0000001-00000010-00000011	STS-1 Identifiers (note 3)
B1	BIP-8	Section Error Monitoring (previous STS-3c)
B2	BIP-24 (STS-3c)	Line Error Monitoring
H1 (1-4)	0110 (norm) ,1001 (act)	New Data Flag (indicates change in pointer value)
H1-H2 (7-16)	000000000-1100001110	Pointer Value (note 1)
H1*, H2*	10010011, 11111111	Concatenation Indication (note 1)
H3		Pointer Action (note 3)
K2 (6-8)	111, 110, any non 110 values	Line AIS, Line RDI, Removal of Line RDI
3rd Z2 byte(2-8)	B2 Error Count	Line FEBE (up to [(8 times 3) +1] values for STS-3c)
J1		STS Path Trace
B3	BIP-8	Path Error Monitoring (previous SPE)
C2	00010011	Path Signal Level Indicator
G1 (1-4)	B3 Error Count	Path FEBE (up to 9 legal values)
G1 (5)	0 or 1	Path RDI (note 2)

* note 1: Bits of H1,H2 bytes are set to all 1's for Path AIS note 2: Also used to indicate loss of cell delineation note 3: For all replicated overhead bytes (see Figure 2-2)

Figure 2-3 SONET Overhead Bytes at the UNI

2.1.2 Physical Layer Operation and Maintenance Specification (M-plane)

This section identifies the physical layer OAM² functions and procedures involved over the UNI. These functions are defined in standards documents and are grouped into three categories for illustrative purposes: Performance monitoring, Fault Management and Facility Testing as shown in Figure 2-4.

	Functions		SONET overhead bytes	
		Cell Header error monitoring	Error type (corrected/ B-ISDN specific uncorrectable) function	
l Performance Monitoring	Line Error Monitoring	B2, Z2(18-24)		
		Path Error Monitoring	B3, G1(1-4)	
		Section Error Monitoring	Synchronous B1 Digital Hierarchy	
		STS Path AIS	H1, H2, H3 (SDH) or SONET	
Fault Management		STS Path RDI	G1(5)	
	ult gement	Loss of cell delineation/ Path RDI	G1(5) (note 1)	
		Line Alarm Indication Signal (AIS) and Remote Defect Indicator (RDI)	K2(6-8)	
Fac Tes	ility ting	Connectivity Verification Trace (Path)	J1	

Note 1: Loss of cell delineation generates a "STS-Path RDI" to alert the upstream SONET PTE about the failure detected downstream.

Figure 2-4 Physical Layer Management at the UNI

• Performance Monitoring includes functions that gather information about the network and network element behavior in order to evaluate and report on their performance.

² The Administration (A) part of the OAM functions is not covered within this document.

- Fault Management functions provide detection, isolation and correction of failure conditions in the network.
- Facility Testing (Path Trace) permits verification of the connection continuity between two Path Terminating Equipments.

Figure 2-5a shows the OAM flows defined for the exchange of operations information between nodes in the network access (including customer premises nodes). At the physical layer (F1, F2, F3 flows), the exchange of information is done via well defined overhead bytes within the SONET framing structure (see section 2.1.1.3). The ATM layer information flows will be carried via OAM cells at the F4, F5 level (see ATM Layer Management section). Figure 2-5b gives an example of equipment configuration and the associated OAM flow at the UNI. A detailed explanation of OAM layers and information flows is given in ITU-T I.610.



ATE: ATM Terminating Equipment

PTE: SONET Path Terminating Equipment

LTE: SONET Line Terminating Equipment

STE: SONET Section Terminating Equipment

Figure 2-5a SONET Physical Layer OAM flow



Figure 2-5b Example of OAM flow at the UNI

2.1.2.1 B-ISDN Independent Operation and Maintenance Functions

The B-ISDN independent Operation and Maintenance functions at the UNI are performed by SONET Section, Line and Path terminating equipment involved at the UNI. The following sub-sections define the subset (with some minor modification) of the Operation and maintenance functions defined in ANSI T1E1.2/94-002R1.

2.1.2.1.1 Performance Monitoring

Performance Monitoring at the SONET level mainly involves detecting Coding Violations by using the B1 byte at the section level, B2, Z2 bytes at the line level and B3 byte, G1(1-4) bits at the path level. Monitoring is performed across the UNI by calculating the section BIP-8, line BIP-24 and Path BIP-8 of the incoming signal and comparing the values obtained with the one encoded in the proper bytes by the transmitting end. The Line and Path Far End Block Error (FEBE) signals are used to convey back to the upstream equipment the number of BIP errors detected by the Line or Path terminating equipment.

(R) Equipment supporting the UNI shall perform the Performance Monitoring functions included in T1E1.2/94-002R1 in accordance with the procedures described there.

2.1.2.1.2 Fault Management

Fault management actions at the UNI can be triggered by incoming signal failures, equipment failures, detection or removal of Alarm Indication Signal (AIS) or Remote Defect Indicator (RDI) signal. The failures detected on the incoming signal are: Loss of Signal (LOS), Loss of Frame (LOF), Loss of Pointer (LOP), and Signal Label Mismatch.

(R) Equipment supporting the UNI shall perform the Fault Management functions (Alarm Surveillance) included in T1E1.2/94-002R1 in accordance with the procedures described there.

2.1.2.1.3 Facility testing

(O) Equipment supporting the UNI can perform facility testing by repetitively sending the appropriate 64 byte code in the J1 POH byte as defined in T1E1.2/94-002R1.

2.1.2.2 B-ISDN Specific Operation and Maintenance Functions

The B-ISDN specific Operation and Maintenance functions at the UNI include:

- Modified or extended SONET functions for the UNI
- Additional functions included at the Transmission Convergence (TC) sublayer to meet the ATM based UNI specific needs.

2.1.2.2.1 Loss of Cell Delineation

The Loss of Cell Delineation (LCD) event causes the generation of a SONET "Path RDI" alarm to alert the upstream SONET PTE of the failure detected downstream. Preceding the LCD defect state is an Out of Cell Delineation (OCD) anomaly which, when checked for persistence, becomes LCD.

(R) Equipment supporting the UNI shall detect the out-of-cell Delineation (OCD) anomaly consistent with the procedures described in T1E1.2/94-002R1.

(R) Equipment supporting the UNI shall declare an LCD defect after persistence of the OCD anomaly and generate the SONET "Path RDI" as described in T1E1.2/94-002R1.

2.2 DS3 Physical Layer Interface

This section is based upon T1E1.2/94-002R1. The functions of the DS3 physical layer are grouped into the Physical Media Dependent (PMD) sublayer and the Transmission Convergence (TC) sublayer as shown in Figure 2-6.

	HEC generation/verification		
Transmission Convergence Sublayer	PLCP Framing and Cell Delineation		
	Path Overhead utilization		
	PLCP Timing (125 usec clock recovery)		
	Nibble Stuffing		
Physical Media Dependent Sublayer	Bit timing, Line coding Physical medium		

Figure 2-6 Physical Layer Functions

2.2.1 Format at 44.736 Mbps

The 44.736 Mbps interface, if used, shall comply with the specifications in this section.

The interface format at the physical layer is based on asynchronous DS3 using the C-Bit Parity application (ITU-T G.703, ANSI T1.107, and ANSI T1.107a). Use of the C-Bit Parity application is the default mode of operation. However, equipment supporting C-Bit Parity interfaces with equipment that does not support C-Bit Parity, then the equipment supporting C-Bit Parity must be capable of "dropping back" into a mode of operation that allows interoperation with equipment that does not support C-Bit Parity.

To carry ATM traffic over existing DS3 44.736 Mbps communication facilities, a Physical Layer Convergence Protocol (PLCP) for DS3 is defined. This PLCP is a subset of the PLCP defined in IEEE P802.6. Mapping of ATM cells into the DS3 is accomplished by inserting the 53 byte ATM cells into the DS3 PLCP (Figure 2-7). The PLCP is then mapped into the DS3 information payload.

Extraction of ATM cells from the DS3 operates in the analogous reverse procedure, i.e. by framing on the PLCP and then simply extracting the ATM cells directly.

(R) Equipment supporting C-Bit Parity interfacing with equipment that does not support C-Bit Parity shall be capable of "dropping back" into a clear channel mode of operation.

I

A1	A2	P11	Z6	First ATM Cell	
A1	A2	P10	Z5	ATM Cell	
A1	A2	P9	Z4	ATM Cell	
A1	A2	P8	Z3	ATM Cell	
A1	A2	P7	Z2	ATM Cell	
A1	A2	P6	Z1	ATM Cell	
A1	A2	P5	X	ATM Cell	
A1	A2	P4	B1	ATM Cell	
A1	A2	P3	G1	ATM Cell	
A1	A2	P2	X	ATM Cell	
A1	A2	P1	X	ATM Cell	
A1	A2	P0	C1	Twelfth ATM Cell	Trailer
1 Octet	1 Octet	1 Octet	1 Octet	53 Octets	13 or 14 Nibbles
			Object	of BIP-8 Calculation	1

| PLCP Framing | POI | POH | PLCP Payload

POI = Path overhead Indicator POH = Path Overhead BIP-8 = Bit Interleaved Parity - 8 X = Unassigned - Receiver required to ignore

Figure 2-7 DS3 PLCP Frame (125 us)

2.2.1.1 PLCP Format

The ATM Physical Layer Convergence Protocol (PLCP) for DS3 defines the mapping of ATM cells onto existing DS3 facilities.

The DS3 PLCP consists of a 125 us frame within a standard DS3 payload. Note that there is no fixed relationship between the DS3 PLCP frame and the DS3 frame, i.e. the DS3 PLCP may begin anywhere inside the DS3 payload. The DS3 PLCP frame, Figure 2-7, consists of 12 rows of ATM cells, each preceded by 4 octets of overhead. Although the DS3 PLCP is not aligned to the DS3 framing bits, the octets in the DS3 PLCP frame are nibble aligned to the DS3 payload envelope. Nibble³ stuffing is required after the twelfth cell to frequency justify the 125 μ s PLCP frame. Nibbles begin after the control bits (F, X, P, C or M) of the DS3 frame. Note that the stuff bits are never used in the DS3, i.e. the payload is always inserted. Octets comprising the DS3 PLCP frame are described in the following sections.

Order of transmission of all PLCP bits, shown in Figure 2-7, is from left to right and top to bottom. The figures represent the most significant bit (MSB) on the left and the least significant bit (LSB) on the right.

2.2.1.2 PLCP Overhead Utilization

(R) The following PLCP overhead bytes/nibbles are required to support the coding/functions (as defined) across the UNI:

- A1 Frame Alignment
- A2 Frame Alignment
- B1 Bit Interleaved Parity
- C1 Cycle/Stuff Counter
- G1 PLCP Path Status
- Px Path Overhead Identifier
- Zx Growth Octets
- Trailer Nibbles

2.2.1.2.1 Framing Octets (A1, A2)

The PLCP framing octets use the same framing pattern used in SONET and SDH.

(R) These octets are defined as A1=11110110, A2=00101000.

2.2.1.2.2 Bit Interleaved Parity - 8 (B1)

The Bit Interleaved Parity - 8 (BIP-8) field supports path error monitoring.

³ A nibble is 4 bits.

(R) The BIP-8 shall be calculated over a 12 x 54 octet structure consisting of the Path Overhead (POH) field and the associated ATM cells (648 octets) of the previous PLCP frame. It is an 8 bit code in which the nth bit of the BIP-8 code calculates the even parity of the nth bit of each octet covered by the BIP-8. Thus, it provides for 8 separate even parity calculations.

2.2.1.2.3 Cycle/Stuff Counter (C1)

The Cycle/Stuff Counter provides a nibble stuffing opportunity cycle and length indicator for the PLCP frame. A stuffing opportunity occurs every third frame of a 3 frame (375 μ s) stuffing cycle. The value of the C1 code is used as an indication of the phase of the 375 μ s stuffing opportunity cycle (see Figure 2-8).

(**R**) A trailer containing 13 nibbles shall be used in the first frame of the 375 μ s stuffing opportunity cycle. A Trailer of 14 nibbles shall be used in the second frame. The third frame provides a nibble stuffing opportunity. A Trailer containing 14 nibbles shall be used in the third frame if a stuff occurs. If not, the Trailer shall contain 13 nibbles.

C1 Code	Frame Phase of Cycle	Trailer Length
11111111	1	13
00000000	2	14
01100110	3 (no stuff)	13
10011001	3 (stuff)	14

2.2.1.2.4 PLCP Path Status (G1)

Figure 2-9 illustrates the G1 octet subfields: a 4-bit Far End Block Error (FEBE), a 1-bit RAI (Yellow), and 3 X bits (X bits are ignored).

	Far End Block Error (FEBE)	RAI (Yellow)	X - X - X
	4 Bits	1 Bit	3 Bits

Figure 2-9	PLCP Path	Status (G1)	Definition
------------	-----------	-------------	------------

(R) FEBE shall provide a count of 0 to 8 BIP-8 errors received in the previous frame, i. e., G1 (FEBE)=0000 through G1 (FEBE)=1000. If not implemented, G1 (FEBE) shall be set to 1111. Any other value of G1 than described above, would be caused by other errors and is interpreted as 0 errors.

(R) RAI (Yellow) shall alert the transmitting PLCP that a received failure indication has been declared along the path. When an incoming failure condition is detected which persists for a "soaking period" (typically 2 - 10 seconds), an RAI shall be sent to the far end by setting G1 (RAI)=1. The RAI shall be detected when G1 (RAI)=1 for 10 consecutive PLCP frames. The indication is cleared by setting G1 (RAI)=0 when the incoming failure has ceased for 15 ± 5 seconds. At the receiving end, removal of the RAI signal is recognized by detecting G1 (RAI)=0 for 10 consecutive PLCP frames.

2.2.1.2.5 Path Overhead Identifier (P0-P11)

The Path Overhead Identifier (POI) indexes the adjacent Path Overhead (POH) octet of the DS3 PLCP. Figure 2-10 provides the coding for each of the POI octets.

POI	POI Code	Associated POH
P11	00101100	Z6
P10	00101001	Z5
P9	00100101	Z4
P8	00100000	Z3
P7	00011100	Z2
P6	00011001	Z1
P5	00010101	Х
P4	00010000	B1
P3	00001101	G1
P2	00001000	Х
P1	00000100	X
P0	0000001	C1

X - Receiver Ignores

Figure 2-10 POI Code Definition

(R) The POI coding in Figure 2-10 shall be supported.

2.2.1.2.6 Growth Octets (Z1-Z6)

The Growth Octets are reserved for future use.

(R) The growth octets shall be set to Zi=00000000, by the transmitter (i=1, 2..., 6). The receiver shall be capable of ignoring the value contained in these fields.

2.2.1.2.7 Trailer Nibbles

(R) The contents of each of the 13/14 Trailer nibbles shall be 1100.

2.2.2 ATM Transfer Capability

Because of the overhead induced by the PLCP, the nominal bit rate available for the transport of ATM cells in the DS3 PLCP shall be 40.704 Mbps.

2.2.3 Timing

(R) The PLCP frame from the network equipment to the customer shall have timing traceable to a Primary Reference Source (PRS).

(R) The incoming PLCP frame from the customer to the network equipment shall be traceable to a PRS. The customer may use the clock recovered from the PLCP or other source traceable to a PRS.

2.2.4 Cell Payload Scrambling

For some DS3 physical links, cell scrambling can provide a solution to some transmission equipment unexpected behavior sensitive to bit patterns in the ATM cell payload (e.g., "101010..." or "00000000..." patterns). Another solution to this problem would be to disable alarm monitoring/reporting on transmission equipment. Alarm disablement however, reduces alarm visibility and fault isolation capability.

(R) Equipment supporting the DS3 based UNI shall implement the Cell Payload Scrambler (self synchronizing) as defined in ITU-T I.432.

- **Note 1**: The use of scrambling/descrambling may increase the bit error rate through error multiplication.
- **Note 2**: Some equipment built to earlier versions of this interface specification may have the ability to operate with the scrambler disabled.

2.2.5 Cell Delineation

Because the cells are in predetermined locations within the PLCP, framing on the DS3 and then on the PLCP is sufficient to delineate cells.

2.2.6 HEC Generation/Verification

The Header Error Control (HEC) covers the entire cell header. Support of bit error detection based on the HEC field is mandatory.

The transmitter calculates the HEC value for the first four octets of the cell header, and inserts the results into the HEC field, the last octet of the header. The HEC field shall be an 8-bit sequence. It shall be the remainder of the division (modulo 2) by the generator polynomial x^8+x^2+x+1 of the polynomial x^8 multiplied by the content of the header excluding the HEC field. The pattern 01010101 is XORed with the 8-bit remainder before being inserted in the last octet of the header [12].

(R) Equipment supporting the UNI shall implement HEC error detection as defined in ITU-T Recommendation I.432.

(O) Equipment supporting the UNI may also implement single bit error correction in addition to error detection. In this case, the two modes of operation shall interact in accordance to the procedure defined in ITU-T Recommendation I.432 and T1E1.2/94-002R1.

(R) Equipment supporting the UNI shall generate the HEC byte as described in ITU-T Recommendation I.432.

(R) The generator polynomial and coset used shall be in accordance with ITU-T Recommendation I.432.

2.3 Physical Layer for 100 Mbps Multimode Fiber Interface

This section specifies the physical layer for the 100 Mbps multimode fiber for the private UNI. The private UNI does not need the operation and maintenance complexity or link distance provided by telecom lines (e.g. SONET). The physical layer OAM functions performed over the local fiber link are provided by the Interim local Management Interface (ILMI) specification (see chapter 4). The functions of the physical layer (U-plane) are grouped into the Physical Media Dependent (PMD) sublayer and the Transmission Convergence (TC) sublayer as shown in Figure 2-11.

Transmission Convergence Sublayer	<i>Cell delineation HEC generation/verification</i>
Physical Media Dependent Sublayer	Bit timing, Line coding Physical medium

Figure 2-11 Physical Layer Functions (U-plane)

The private UNI connects customer premises equipment, such as computers, bridges, routers, and workstations, to a port on an ATM switch. For the purposes of this specification, the Network Interface Unit (NIU) in conjunction with user equipment provides frame segmentation and reassembly functions and includes the Local Fiber Link Interface (see Figure 2-12). The links are full duplex point to point.

The private UNI could potentially use several different link speeds and technologies. This section specifies the rate, format, and function of the 100M fiber interface. The fiber interface is based on the FDDI physical layer.

The bit rate used throughout this document refers to the logical information rate, before line coding. The term *line rate* will be used when referring to the rate after line coding (e.g. a 100 Mbps bit rate results in a 125 Mbaud line rate if using 4B/5B coding).

This Physical Layer carries 53 byte ATM cells with no physical layer framing structure. Fields inside cells are used by the ATM layer and described in section 3.1.1.



Figure 2-12 Local Fiber Link

2.3.1 Physical Media Dependent (PMD) Specification

The Physical Media Dependent (PMD) sublayer deals with aspects which are dependent on the transmission medium selected. The PMD sublayer specifies physical medium and transmission (bit timing, line coding) characteristics and does not include framing or overhead information. This section specifies the 100 Mbps multimode fiber interface.

2.3.1.1 Physical Medium Characteristics

This Physical Layer follows the FDDI PMD specification. The link uses 62.5 micron multimode fiber at 100 Mbps (125 Mbaud line rate). The optical transmitter and fiber bandwidth should adhere to the specification ISO DIS 9314-3 such that a 5 ms exit response time is achieved after 2 km of fiber.

The fiber connector is the MIC duplex connector specified for FDDI. This allows single connector attachment and keying if desired. FDDI transceivers with integrated MIC connectors may be used. The transmit and receive cables cannot be accidentally swapped with a duplex connector.

(R) The fiber connector used shall be the MIC duplex connector specified for FDDI in ISO DIS 9314-3.

(R) The local physical interface shall meet the FDDI PMD specification as defined in ISO DIS 9314-3.

2.3.1.2 Line Coding

The fiber link encoding scheme is based on the ANSI X3T9.5 (FDDI) committee 4 bit/5 bit (4B/5B) code. An ANSI X3T9.5 system uses an 8-bit parallel data pattern. This pattern is divided into two 4-bit nibbles which are each encoded into a 5-bit symbol. Of the thirty two patterns possible with these five bits, sixteen are chosen to represent the sixteen input data patterns. Some of the others are used as command symbols. Control codes are formed with various combinations of FDDI control symbol pairs. For example, the SR control code is formed by the combination of the FDDI S and R symbols.

Figure 2-13 shows the defined control codes for the 100 Mbps local link.

Mnemonic	Definition
JK (Sync)	Idle
II	Reserved
TT	Start of cell
TS	Reserved
IH	Not recommended
TR	Reserved
SR	Reserved
SS	Unused
HH	Not recommended
HI	Not recommended
HQ	Not recommended
RR	Unused
RS	Reserved
QH	Not recommended
QI	Not recommended
QQ	Loss of signal

Note: The codes labelled "Reserved" are reserved for future definition. Link receivers recognizing a "Reserved", "Not recommended" or "Unused line codes are not required to take any further action.

Figure 2-13 ATM Access Link Control Code Summary

(R) This Physical Layer shall use the 4B/5B coding as described above.

Owing to the use of an error multiplying block coding scheme, this interface may impose a service limitation. This error multiplication may impact the cell discard rate.

2.3.1.3 Line Rates and Bit Timing

The ATM link operates at 100 Mbps, which is 125 Mbaud line rate, the same rate used for FDDI. Timing on the full duplex link uses the same base frequency in each direction, but with no phase relationship. The link operates as two simplex links at the same nominal frequency. The NIU may generate its transmit clock locally, or loop time the network clock with an appropriate smoothing PLL. There is no requirement for the NIU to loop time the network clock.

(R) This Physical Layer shall operate at 125 Mbaud line rate.

2.3.2 Transmission Convergence (TC) Sublayer Specification

The Transmission Convergence (TC) sublayer deals with physical layer aspects which are independent of the transmission medium characteristics. Most of the functions comprising the TC sublayer are involved with generating and processing of some overhead bytes contained in the transmission format overhead and ATM cell header.

2.3.2.1 Idle Line

While idle, the line contains continuous idle codes. The idle code for ATM links is the JK idle code. The line is at idle unless cells are actively being sent. The FDDI idle line pattern is not used.

(R) When data or control codes are not being sent (Idle state), the "JK" idle code shall be transmitted continuously

2.3.2.2 Cell Delineation

Cell boundaries are asynchronous i.e. they can occur any time the line is idle. This physical layer provides a noncontinuous stream of assigned cells to the ATM layer. Each cell is preceded with the TT code, followed by the 53 symbol pairs of the cell. The TT code denotes the start of cell at the receiver. The 54 symbol pairs (53 symbol pairs representing 53 bytes plus the start of cell code) must be contiguous on the line.

Since the idle (JK sync) code is used to gain byte alignment, there must be a minimum density of idle codes on the line. Noise bursts can knock the receiver out of byte alignment; alignment will be regained upon reception of the next idle code. Therefore having an idle code between every cell ensures the loss of at most one cell per sync loss. If higher losses are acceptable, fewer idle codes can be used. When the link is first connected, the receiver will not sync up until at least one idle code is received.

Data bytes are sent as 4B/5B symbol pairs with a serial bit order defined as follows. Serial bits are shifted out with MSB of the most significant nibble coming out first. (R) Each cell transmitted shall be preceded by a "TT" (start of cell) code.

(**R**) There must be a minimum of 1 JK symbol pair transmitted on the link every 0.5 second.

(R) The 54 symbol pairs (53 symbol pairs representing 53 bytes plus the start of cell code) shall be contiguous on the line.

2.3.2.3 HEC Generation/Verification

The Header Error Control (HEC) covers the entire cell header. For the private environment, only the detection of bit errors is described. Support of bit error detection based on the HEC field is mandatory.

The transmitter calculates the HEC value for the first four octets of the cell header, and inserts the results into the HEC field, the last octet of the header. The HEC field shall be an 8-bit sequence. It shall be the remainder of the division (modulo 2) by the generator polynomial x^8+x^2+x+1 of the polynomial x^8 multiplied by the content of the header excluding the HEC field. The pattern 01010101 is XORed with the 8-bit remainder before being inserted in the last octet of the header [12].

(R) Equipment supporting this private UNI shall implement HEC error detection as defined in ITU-T Recommendation I.432.

(R) Equipment supporting this private UNI shall generate the HEC byte as described ITU-T Recommendation I.432.

(R) The generator polynomial and coset used shall be in accordance with ITU-T Recommendation I.432.

Figure 2-14 depicts the HEC verification flow on the receive side. The TC will not forward any cell to the ATM layer which has an incorrect HEC value.



Figure 2-14 HEC Verification Flow

The HEC code is capable of:

- single-bit error correction
- multiple-bit error detection

Since the 4B/5B block code causes multiple bit errors per corrupted code bit, error correction must not be attempted; only error detection should be performed.

(R) On detection of a header error, the cell shall be discarded.

2.4 Physical Layer for 155 Mbps Interface

This section specifies the Physical Layer for a 155.52 Mbps private UNI. The functions of the Physical Layer (U-plane) are grouped into the Physical Media Dependent (PMD) sublayer and the Transmission Convergence (TC) sublayer as shown in Figure 2-15. The transmission system is based on a framing structure which provides the transport of ATM cells which exactly matches the cell payload rate of ITU-T Recommendation I.432. It also provides overhead bytes for the carriage of OAM information.

Transmission	Cell delineation
Convergence	125 usec clock recovery
Sublayer	HEC generation/verification
Physical Media Dependent Sublayer	Bit timing, Line coding Physical medium

Figure 2-15 Physical Layer Functions (U-plane)

2.4.1 Fiber Physical Medium Dependent Specification

The PMD provides the digital baseband point-to-point communication between stations and switches in the ATM LAN. The PMD shall provide all the services required to transport a suitably coded digital bit stream across the link segment.

This PMD specification outlines the requirements for a 155 Mbps (194.4 MBaud) 1300 nm multimode fiber interface. This provides for a physical interface between the switch and the host which is a full duplex, fiber optic connection. A 62.5/125 micron, graded index, multimode fiber, with a minimum modal bandwidth of 500 MHz-km, shall be used as the communication link. Alternatively, a 50 micron core fiber may be supported as the communication link. The interface should be able to operate up to 2 km maximum with the 62.5/125 micron fiber, at a wavelength of 1300 nm. The maximum link length may be shortened when 50 micron fiber is incorporated.

The PMD specified in this section has the following general characteristics:

- Provide a means of coupling the TC to the fiber optic segment by way of the Active Interface.
- Provide for driving up to 2 km of fiber optic cable between two fiber optic interfaces.
- Meet the topology and distance requirements of the building and wiring standard, EIA/TIA 568.

2.4.1.1 Line Rates and Bit Timing

The non-encoded line frequency is 155.52 Mbps, which is identical to the SONET STS-3 rate described in [12]. This rate is derived from the insertion of one Physical Layer unit for every 26 data cells. With the 8B/10B block code described below, the resultant media transmission rate is 194.40 Mbaud.

(R) The encoded line rate shall be 194.40 Mbaud.

A receiver must first acquire bit synchronization, before attempting to align received bytes. This time is measured from the receipt of a valid input to the time the receiver is synchronized to the bit stream and delivering valid re-timed data within the BER objective of the system.

(R) Bit synchronization shall occur in not more than 1 ms.

2.4.1.2 Fiber Optic Medium Characteristics.

The fiber optic medium consists of one or more sections of fiber optic cable containing one or more optical fibers as specified below along with any intermediate connectors required to connect sections together and terminated at each end in the optical connector plug as specified in 2.4.1.3. The optical fibers are interconnected to provide two continuous light paths which are connected to the port pair at each end. Each light path connects to a transmit port at one end and a receive port at the other end.

(R) The optical medium requirements are satisfied by the 62.5/125 micrometer nominal diameter fiber specified in IEC 793-2, type A1b with the exceptions noted below. The system can operate, subject to certain restrictions, with a variety of optical fibers. However, performance to this specification and interoperability between different vendors' equipment is assured only through the use of the optical fiber specified in this section.

This specification was developed on the basis of an attenuation value of less than or equal to 1.5 dB/km, when measured at a wavelength of 1300 nm. Higher loss fiber may be used for shorter fiber pair lengths.

(R) Each optical fiber shall have a modal bandwidth-length product of not less than 500 MHz-km at a wavelength of 1300 nm.

(R) Each optical fiber shall have a zero dispersion wavelength in the range 1295 nm to 1365 nm and a dispersion slope not exceeding 0.110 ps/nm²-km. Each optical fiber shall have a dispersion characteristic in the range shown in Figure 2-16.

Zero Dispersion Wavelength Lambda (0); nm	Maximum Dispersion Slope S _{0;} ps/nm ² -km
1295 - 1300	[Lambda(0) - 1190] / 1000
1300 - 1348	0.110
1348 - 1365	[1458 - Lambda(0)] / 1000

Figure 2-16 Chromatic Dispersion Requirements

2.4.1.3 Optical Medium Connector Plug and Socket.

(R) Each end of the fiber optic cable shall be terminated in BFOC/2.5 connector plugs (one per fiber), as specified in IEC 86B (Secretariat) 127. The corresponding mating connector sockets shall be used on all network elements covered by this specification to which the fiber optic cable attaches. In-line or patch panel connectors may be of other types, provided they meet the connector loss requirement below.

The use of the SC connector as an alternative to the BFOC/2.5 is under review in TR-41.8.1.

(R) Optical Connector Loss is assumed to have a maximum insertion loss of 1.0 dB (see Note below). Connectors with different loss characteristics may be used as long as any additional loss is compensated for elsewhere in the fiber loss budget.

Note: Per test method EIA/TIA 455/34, Method A (Factory Testing) or EIA/TIA-455-59 (Field Testing).

2.4.1.4 Optical Characteristics

(R) The transmit (Active Output Interface [AOI]) and receive (Active Input Interface [AII]) parameters for the 155 Mbps Multimode Fiber interface are summarized in Figure 2-17 and 2-19. The parameters must be met over the temperature, voltage, and lifetime range of the

system. Optical measurements shall be made with the Active Output Interface (AOI) terminated with the optical connector specified in 2.4.1.3. and the optical fiber specified in section 2.4.1.2. Fiber length shall be sufficient to ensure equilibrium mode distribution.

Note: Transmit and receive optical parameters refer to optical power in the respective fiber. Typically fibers require 1 to 5 meters to establish equilibrium mode distribution.

Parameter	Units	Value
Nominal baud	Mbaud	194.40
Baud Rate Tolerance	ppm	100
Optical Transmit Average Power Range		
- Min.	dBm	-20
- Max.	dBm	-14
Center Wavelength - Min.	nm	1270
- Max.	nm	1380
Spectral Width (FWHM)	nm	<200
Optical Extinction Ratio	%	<10
Optical Transmit Pulse Rise and Fall Times		
(10% to 90%) - Min.	ns	0.6
- Max.	ns	2.5
Optical Transmit Pulse -Overshoot	%	10
-Undershoot	%	10
Optical Transmit Data Dependent Jitter	ns	± 0.5
Optical Transmit Pulse Duty Cycle Distortion	ns	± 0.5
Optical Transmit Pulse Random Jitter	ns	± 0.5

Figure 2-17 AOI Optical Transmit Parameters

(R) The transmit optical output shall fit within the boundaries of the Eye Diagram shown in Figure 2-18. The value of X1, X2 and Y1 are 0.15, 0.35 and 0.1 respectively.



Figure 2-18 MMF Eye Diagram for the Transmitter

(**R**) The BER shall be less than one part in 10^{10} , when measured between end-points on the UNI physical layer⁴, for all combinations of valid optical transmit parameters, valid optical receive parameters, and allowable media.

⁴ Including bit timing recovery.

Parameter	Units	Value	
Nominal baud		Mbaud	194.40
Baud Rate Tolerance		ppm	100
Optical Receive Average Power	r Range		
	- Min.	dBm	-29
	- Max.	dBm	-14
Center Wavelength	- Min.	nm	1270
	- Max.	nm	1380
Optical Receive Pulse Rise and	Fall Times		
(10% to 90%)	- Min.	ns	0.6
	- Max.	ns	3.0
AII Optical Receive Data Depe	ns	± 1.0	
Optical Receive Pulse Duty Cycle Distortion		ns	± 0.5
Optical Receive Pulse Random	Jitter	ns	± 0.5

Figure 2-19 All Optical Receive Parameters

2.4.2 STP Physical Medium Dependent Specification

The PMD provides the digital baseband point-to-point communication between stations and switches in the ATM LAN. The PMD shall provide all the services required to transport a suitably coded digital bit stream across the link segment.

This PMD specification outlines the requirements for a 155 Mbps (194.4 MBaud) shielded twisted pair interface. This provides for a physical interface between the switch and the host which is a full duplex, 150Ω shielded twisted pair cable connection. The interface operates over 100 m maximum with either Type 1 or Type 2 cable (reference ANSI/IEEE 802.5).

The PMD specified in this section has the following general characteristics and guidelines:

- Provides a means of coupling the TC to the shielded twisted pair segment by way of the Active Interface.
- Provides for driving up to 100 m of shielded twisted pair between two STP interfaces.
- Use of the installed 150 ohm cable plant including connectors as currently used for IEEE 802.5 Token Ring networks, e.g., Types 1 and 2. Type 6 may be used for short patch cables.
- Meets the topology and distance requirements of the building and wiring standard, EIA/TIA 568.

2.4.2.1 Line Rates and Bit Timing

The non-encoded line frequency is 155.52 Mbps, which is identical to the SONET STS-3 rate described in [12]. This rate is derived from the insertion of one Physical Layer unit for every 26 data cells. With the 8B/10B block code described below, the resultant media transmission rate is 194.4 Mbaud.

(R) The encoded line rate shall be 194.4 Mbaud.

A receiver must first acquire bit synchronization, before attempting to align received bytes. This time is measured from receipt of a valid input to the time the receiver is synchronized to the bit stream and delivering valid re-timed date within the BER objective of the system.

(R) Bit synchronization shall occur in not more than 1 ms.

2.4.2.2 Electrical Medium Characteristics

The copper medium consists of one or more sections of shielded twisted pair cable containing one or more pairs along with intermediate connectors required to connect sections together and terminated at each end in the electrical data connector as specified in 2.4.2.3. The cable is interconnected to provide two continuous electrical paths which are connected to the interface port at each end.

(R) The copper medium requirements are satisfied by the 150 ohm shielded twisted pair cable as specified in EIA/TIA 568, Commercial Building and Telecommunications Wiring Standard, July 1991. Examples of this cable type are Type 1 and Type 2 cables. The following requirements are typically met with 100 m of Type 1 or Type 2. Type 6 cable may be used for short patch cables. The system can operate with a variety of STP cable, however, performance to this specification and interoperability between different vendors' equipment is assured only through the use of the STP cable specified in this section.

This specification was developed on the basis of an attenuation value of less than 124 dB/km at 100 MHz. Higher loss cable may be used for shorter segment lengths.

(R) The STP cable attenuation shall be less than 124 dB/km at 100 MHz.

(R) With the maximum transmit level specified in Figure 2-2, the near end crosstalk (NEXT) shall be no greater than -38.5 dB at 100 MHz.

2.4.2.3 Electrical Medium Connector Plug and Socket

(R) Each end of the STP link shall be terminated in the shielded 9 pin D connector. The plug connector (male receptacle) shall be used on the ATM Switch and the jack (female receptacle) on the ATM End Point (e.g., ATM workstation attachment or an intermediate system such as a router). The data connector and pin out is depicted (for informational use only) in Figure 2-20.

(R) The electrical data connector loss is assumed to have a maximum insertion loss of 0.25 dB at 100 MHz (see note below).

(R) The near-end crosstalk of any pair within the data connector shall not exceed -46.5 dB at 100 MHz (see note below).

Note: All measurements shall be made in accordance with the methods described in ANSI/IEEE 802.5.



Figure 2-20 Pin Assignment and Data Connector Detail (Plug and Jack respectively)

2.4.2.4 Electrical Characteristics

(R) The transmit (Active Output Interface [AOI]) and receive (Active Input Interface [AII]) parameters for the 155 Mbps STP interface are summarized in Figures 2-21 and 2-23. The parameters must be met over the temperature, voltage and lifetime range of the system. Electrical measurements shall be made with the AOI terminated with the connector specified in 2.4.2.3 into a 150 ohm resistive termination.

Parameter		Units	Value
Nominal baud	rate	Mbaud	194.40
Baud Rate Tole	erance	ppm	100
Differential Output Volt	age -Min.	V	1.0
	- Max.		1.6
Transmit Pulse Rise & Fall Ti			
	- Min.	ns	0.6
	- Max.	ns	2.0
Transmit Pulse	-Overshoot	%	15
	- Undershoot		15
Total AOI Output Jitter	r, peak-to-peak	ns	1.0

Figure 2-21 AOI Electrical Transmit Parameters

(R) The transmit electrical output shall fit within the boundaries of the pulse envelope shown in Figure 2-22 when sending a continuous stream of K28.7s.



*+/- 0.5 ns (=1.0 ns peak-to-peak) is the total transmit jitter.

Figure 2-22 AOI Electrical Transmit Pulse Envelope

(R) The BER shall be less than one part in 10^{10} , when measured between end-points on the UNI physical layer, for all combinations of valid electrical transmit parameters, valid electrical receive parameters and allowable media.

Parameter	Units	Value	
Nominal baud rate	Mbaud	194.40	
Baud Rate Tolerance	ppm	100	
Differential Input Voltage	- Min.	V	0.17
	- Max.		1.6

2.4.3 Transmission Convergence (TC) Specification

The Transmission Convergence (TC) sublayer deals with physical layer aspects which are independent of the physical media characteristics. Most of the functions comprising the TC sublayer are involved with generating and processing of some of the overhead bytes contained in the transmission format overhead and ATM cell header.

2.4.3.1 Line Coding

(R) The 8B/10B transmission code specified in the Fibre Channel Physical Layer document [19], sections 10.1 and 10.2, shall be the encoding protocol utilized in the Physical Layer. Other than the K28.2, K28.5 and K28.7 special characters described below, use of other valid special characters is for further study.

Owing to the use of an error multiplying block coding scheme, this interface may impose a service limitation. This error multiplication may impact the cell discard rate.

(R) The byte alignment pattern shall be the K28.5 of the 8B/10B code. The receiver shall present a properly aligned byte stream after the receipt of two K28.5 special characters within a 5 byte window. The first byte received after the second K28.5 shall have valid byte alignment.

2.4.3.2 Transmission Frame Structure

The maximum transfer rate for ATM layer data is 149.760 Mbps. This rate has been chosen to exactly match the cell payload described in [12]. The transmission frame structure is used to transport cells from the ATM Layer and to provide 125 microsecond synchronization.

(R) Figure 2-24 describes the sequence of cells in a Physical Layer frame. Each set consists of a sequence equivalent to 27 cells of 53 octets. The first 53 octets is the Physical Layer Overhead Unit which provides byte synchronization, frame synchronization and Physical Layer OAM. This is followed by 26 ATM layer cells. Cell rate decoupling is performed by adding unassigned cells to the data stream. The unassigned cell header is as defined in ITU-T Recommendation I.361 [13]. The payload transmission rate for data cells is exactly 149.76 Mbps (155.52 * 26/27 = 149.76).

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Physical Layer Overhead Unit		Cell 1-26
Frame Delimiter	PL OAM	Data Cells
5 bytes	48 bytes	53 bytes/cell

The Frame Delimiter field is used to place special codes to provide byte and frame synchronization. These are described in Section 2.4.3.3. The Physical Layer Overhead Unit is used to signal PL-OAM at the UNI. The 6th byte in the Overhead Unit contains the PL-OAM bits which are currently defined in section 2.4.4. This byte is depicted below in Figure 2-25. Unused bytes within the Physical Layer Overhead Unit shall be Hex 00 with other values for further study.

Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
0	0	0	0	0	AIS	EFI	FERF

Figure 2-25 Byte 6 Definition

(R) The TC only passes valid, non-Physical Layer cells to the ATM Layer. Physical Layer cells and cells with invalid HEC are not forwarded to the ATM layer.

2.4.3.3 Frame and Cell Delineation

Cell boundaries are synchronous with respect to frame structure. The K28.5/K28.7 ordered pair provides positive frame synchronization; the first byte of the first data cell follows the K28.7 symbol by 49 data bytes.

(R) Figure 2-26 describes the synchronization sequence used in the first five symbols of the transmission frame. The structure of the Physical Layer Overhead Unit (PL-OU) header consists of 4 K28.5 special characters followed by a K28.7 special character.

Symbol 0	Symbol 1	Symbol 2	Symbol 3	Symbol 4
K28.5	K28.5	K28.5	K28.5	K28.7

Figure 2-26	Synchronization	Symbols
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2.4.3.4 125 µsec Clock recovery

This 125 µsec Strobe and 125 µsec Reserved symbols provide a mechanism to deliver a 125 µsec clock across the transmission link. It is normally used in one direction across the UNI. The 125 µsec reference clock may be derived from any source, be it local to the switch,

recovered from a SONET input or from any other mechanism. The K28.2 special character is placed in the data stream to explicitly realize the 125 μ sec Strobe. It may be inserted between any two symbols of the data stream, and is considered part of the transmission frame (PL-OU and 26 ATM cells) which contains the symbol that precedes it. The first symbol location in the Physical Layer Overhead Unit is the 125 μ sec Reserved Symbol. Normally, the 125 μ sec Reserved Symbol (a K28.5 special character) is transmitted along with the rest of the PL-OU. If a 125 usec Strobe was transmitted in the previous transmission frame, the 125 μ sec Reserved Symbol is deleted.

(O) The K28.2 special character [16] is transmitted to explicitly realize the 125 μ sec Strobe anywhere in the data stream. It may be inserted between any two symbols of the data stream, and is considered part of the transmission frame which contains the symbol that precedes it. The 125 μ sec Reserved Symbol (K28.5) from the PL-OU is removed if the 125 μ sec Strobe was transmitted in the previous transmission frame.

(O) The first byte of the first data cell in the transmission frame follows the K28.7 special character by 49 non-Strobe symbols.

(R) All receivers must terminate the 125 µsec Strobe. The K28.7 special character is used as the reference marker for the frame, and the K28.2 special character is ignored for all frame synchronization purposes.

2.4.3.5 HEC Generation/Verification

The Header Error Control (HEC) covers the entire cell header. For the private UNI, only the detection of bit errors is described. Support of bit error detection based on the HEC field is mandatory.

The transmitter calculates the HEC value for the first four octets of the cell header, and inserts the results into the HEC field, the last octet of the header. The HEC field shall be an 8-bit sequence. It shall be the remainder of the division (modulo 2) by the generator polynomial x^8+x^2+x+1 of the polynomial x^8 multiplied by the content of the header excluding the HEC field. The pattern 01010101 is XORed with the 8-bit remainder before being inserted in the last octet of the header [12].

(R) Equipment supporting the UNI shall implement HEC error detection as defined in ITU-T Recommendation I.432.

(R) Equipment supporting the UNI shall generate the HEC byte as described in ITU-T Recommendation I.432.

(R) The generator polynomial and coset used shall be in accordance with ITU-T Recommendation I.432.

Figure 2-27 depicts the HEC verification flow on the receive side. The TC will not forward any cell to the ATM layer which has an incorrect HEC value.

(R) On detection of a header error, the cell shall be discarded.



Figure 2-27 HEC Verification Flow

2.4.4 Physical Layer Operation and Maintenance Specification (M-plane)

The following PL-OAM functions associated with the 155 Mbps UNI have been identified and are described below. These functions provide for transmission and reception of maintenance signals and low level link performance monitoring. This PL-OAM information is carried in the Physical Layer Overhead Unit described in section 2.4.3.2.

Maintenance signals are defined for the physical layer to indicate the detection and location of a transmission failure. These signals are:

(R) Far End Receive Failure (FERF): FERF is used to alert the associated upstream termination point that a failure has been detected downstream. FERF is signalled upon the loss of frame synchronization or loss of the incoming signal. This failure is continuously indicated by a logical 1 in the Physical Layer Overhead Unit until frame synchronization has been achieved.

A link transmission performance monitoring signal is defined for the physical layer to detect and report link transmission errors. This signal is used to provide a low level indication of degraded link error performance and is defined as follows:

(R) Errored Frame Indicator (EFI): EFI is used to alert the associated upstream termination point that a frame has been received that contained an 8B/10B code rule violation.⁵ An EFI

⁵ No other action is required for code rule violation.

flag is set upon the reception of one or more code rule violations within an incoming frame and is signalled to the upstream termination point by a logical 1 in the next available Physical Layer Overhead Unit in the outgoing frame.

(R) Alarm Indication Signal (AIS): AIS is used to alert the associated downstream termination point that a failure has been detected upstream. AIS is signalled upon the loss of frame synchronization or loss of the incoming signal. This failure is continuously indicated by a logical 1 in bit three of byte six in the Physical Layer Overhead Unit until frame synchronization has been achieved. Logical 0 in this position indicates normal operation.

The number of consecutive AIS assertions to indicate an alarm condition needs further definition.

2.5 E3 Physical Layer Interface

This section will specify a physical layer for a 34 368 kbps interface. It will be based upon section 8 of ITU-T Recommendation G.703 and the mapping of ATM cells will be based upon section 6 of ITU-T Draft Recommendation G.804.

2.6 E4 Physical Layer Interface

This section will specify a physical layer for a 139 264 kbps interface. It will be based upon section 9 of ITU-T Recommendation G.703 and the mapping of ATM cells will be based upon section 9 of ITU-T Draft Recommendation G.804.