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Definitions of Managed Objects for SNA NAUs using SMIv2

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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1. Introduction

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it defines objects for managing the configuration, monitoring and control of Physical Units (PUs) and Logical Units (LUs) in an SNA environment. PUs and LUs are two types of Network Addressable Units (NAUs) in the logical structure of an SNA network. NAUs are the origination or destination points for SNA data streams. This memo identifies managed objects for PU Type 1.0, 2.0 and Type 2.1 and LU Type 0, 1, 2, 3, 4, 7. The generic objects defined here can also be used to manage LU 6.2 and any LU-LU session. The SNA terms and overall architecture are documented in [1].

2. The SNMPv2 Network Management Framework

The SNMPv2 Network Management Framework consists of four major components. They are:

- RFC 1442 [2] which defines the SMI, the mechanisms used for describing and naming objects for the purpose of management.
- STD 17, RFC 1213 [3] defines MIB-II, the core set of managed objects for the Internet suite of protocols.
- RFC 1445 [4] which defines the administrative and other architectural aspects of the framework.
- RFC 1448 [5] which defines the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

2.1. Object Definitions

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) defined in the SMI (RFC 1442 [2]). In particular, each object type is named by an OBJECT IDENTIFIER, an administratively assigned name. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the descriptor, to refer to the object type.

3. Overview

This document identifies the proposed set of objects for managing the configuration, monitoring and control of Physical Units (PUs) and Logical Units (LUs) in an SNA environment. In this document, the name "Node" is used to describe SNA Node Type 1.0, 2.0 and Type 2.1 and the name "LU" is used to describe Logical Unit of Type 0, 1, 2, 3, 4, 7 and 6.2. Note however that only objects common to all PU and LU types are covered here and LU 6.2 specific objects are not included in this MIB module.

Highlights of the management functions supported by the SNANAU MIB module include the following:

- Creation/deletion of Nodes and LUs via the RowStatus objects in the snaNodeAdminTable and in the snaLuAdminTable.
- Creation/deletion of table entries associating Node instances with link instances via the RowStatus object in the snaNodeLinkAdminTable
- Activation/Deactivation of Nodes via the AdminState object in the snaNodeAdminTable
- Deactivation of sessions via the AdminState object in the snaLuSessnTable
- Monitoring and modification of parameters related to Nodes, LUs, and Node/link associations
- Monitoring of session operational parameters
- PU2.0 operational statistics
- Session operational statistics
- RTM statistics
- Traps for:
  - + Node state change
  - + Node activation failure
  - + LU state change
  - + LU session BIND failure

This MIB module does not support:

- o creation of links,
- o activation or deactivation of LUs, nor
- o activation of sessions.

3.1. Applying MIB II to managing SNA NAUs

This section identifies how MIB II objects, specifically the MIB II system group will be used in SNMP-based management of SNA NAUs. The MIB II system group applies to the SNMP Agent. The following object is from the MIB II system group:

sysUpTime: clock in the SNMP Agent/proxy-Agent; expressed in TimeTicks (1/100s of a seconds).

This MIB module uses the TimeStamp TEXTUAL-CONVENTION which is defined in the SNMPv2 Textual Conventions (RFC 1443 [6]) as "the value of MIB II's sysUpTime object when a specific occurrence happens." The specific occurrences related to SNA NAU management are defined in this MIB module.

3.2. SNANAU MIB Structure

The SNANAU MIB module contains three groups of objects:

- o snaNode - objects related to Node configuration, monitoring and control.
- o snaLu - objects related to LU definition, monitoring and control.
- o snaMgtTools - objects related to specific management tools well known in SNA environment.

These groups are described below in more detail.

The objects related to PUs and LUs are organized into two types of tables: the Admin and Oper tables.

The "Admin" table contains parameters which are used by a Management Station to affect the operation of the SNA service. Some parameters are used to initialize and configure the SNA service at the next startup, while others can take effect immediately. A Management Station can dynamically define SNA resources (PUs, LUs) by creating new entries in the Admin table. It uses a special object, AdminState,

to control the desired state of a defined PU or LU Session resource. Note that this MIB does not allow the manipulation of an LU's operational state.

The "Oper" table is an extension (augment) of the corresponding Admin table. It contains objects which correspond to the values of parameters currently used by the SNA system.

3.2.1. snaNode group

The snaNode group consists of the following tables:

1) snaNodeAdminTable - This table contains objects which describe the configuration parameters of an SNA Node. Link-specific configuration objects are contained in a separate MIB module (e.g., the SNA DLC MIB module) corresponding to link type. Entries in this table can be created, modified and deleted by either an Agent or a Management Station. The snaNodeAdminRowStatus object describes the status of an entry and is used to change the status of that entry.

The snaNodeAdminState object describes the desired operational state of a Node and is used to change the operational state of a Node.

How an Agent or a Management Station obtains the initial value of each object at creation time is an implementation specific issue not addressed in this memo.

For each entry in the snaNodeAdminTable, there is a corresponding entry in the snaNodeOperTable. While the objects in this table describe the desired or configured operational values of the SNA Node, the actual runtime values are contained in snaNodeOperTable.

2) snaNodeOperTable - Each row contains runtime and operational state variables for a Node. It is an extension of snaNodeAdminTable and as such uses the same index. The rows in this table are created by an Agent as soon as the entry in the Admin Table become 'active'. The entries in this table cannot be modified by a Management Station.

3) snaPu20StatsTable - Each row contains statistics variables (counters) for a PU 2.0. The entries in this table are indexed by snaNodeAdminIndex. The rows in this table are created by an Agent as soon as the corresponding entry in the snaNodeAdminTable becomes 'active'.

4) snaNodeLinkAdminTable - This table contains all references to link- specific tables. If a Node is configured with multiple links, then it will have multiple entries in this table. The entries in this table can be generated initially, after startup of SNA service, by the Agent which uses information from Node configuration file. Subsequent modifications of parameters, creation of new Node link entries and deletion of entries is possible. The modifications to this table can be saved in the Node configuration file for the next startup (i.e., restart or next initialization) of SNA service, but the mechanism for this function is not defined in this memo. Each entry contains the configuration information that associates a Node instance to one link instance. The entries are indexed by snaNodeAdminIndex and snaNodeLinkAdminIndex.

5) snaNodeLinkOperTable - This table contains all references to link- specific tables for operational parameters. If the Node is configured for multiple links, then it will have multiple entries in this table. This table augments the snaNodeLinkAdminTable.

6) snaNodeTraps - Two traps are defined for Nodes. The snaNodeStateChangeTrap indicates that the operational state of a Node has changed. The snaNodeActFailTrap indicates the failure of ACTPU received from host.

3.2.2. snaLu group

The snaLu group consists of the following tables:

1) snaLuAdminTable - Table containing LU configuration information. The rows in this table can be created and deleted by a Management Station. Only objects which are common to all types of LUs are included in this table. The entries are indexed by Node and LU indices.

2) snaLuOperTable - Table containing dynamic runtime information and control variables relating to LUs. Only objects which are common to all types of LUs are included in this table. This table augments the snaLuAdminTable.

3) snaLuSessnTable - This is a table containing objects which describe the operational state of LU-LU sessions. Only objects which are common to all types of LU-LU sessions are included in this table. When a session’s snaLuSessnOperState value changes to entry in the session table is created by the Agent. When the snaLuSessionOperState value changes to will be removed from the session table by the Agent. Entries are indexed by Node, local LU, remote LU and session indices.

4) snaLuSessnStatsTable - Table containing dynamic statistics information relating to LU-LU sessions. The entries in this table augment the entries in the snaLuSessnTable and cannot be created by a Management Station.

5) snaLuTraps - Two traps are defined for LUs. The snaLuStateChangeTrap indicates that the operational state of an LU has changed. The snaLuSessnBindFailTrap indicates the failure of a BIND request.

3.2.3. snaMgtTools group

This is an optional group. The snaMgtTools group consists of the following table:

1) snaLuRtmTable - Each row contains Response Time Monitor (RTM) variables for an LU. The table is indexed by Node and LU indices. Entries correspond to LU 2 entries in the snaLuAdminTable. A Management Station can read collection of RTM statistics for a given LU.

3.2.4. Conformance statement

Compliance of the SNMPv2 management entity to the SNANAU MIB is defined in terms of following conformance units called groups.

Unconditionally mandatory groups: snaNodeGroup, snaLuGroup, snaSessionGroup.

Conditionally mandatory groups: snaPu20Group - mandatory only for those entities which implement PU type 2.0. The snaMgtToolsRtmGroup - mandatory only for those entities which implement LU type 2 and RTM.

Refinement of requirements for objects access: an Agent which does not implement row creation for snaNodeAdminTable snaNodeLinkAdminTable and snaLuAdminTable must at least support object modification requests (i.e., read-write access instead of read-create).

3.3. SNANAU MIB special feature

This section describes the mechanism used for row creation in the Admin tables and also presents critical state transitions for PUs, LUs and Sessions.

3.3.1. Row Creation mechanism

The row creation mechanism for the Admin tables in this MIB module is based on the use of the RowStatus object. Restriction of some operations for specific tables are described in each table. In particular, before accepting the 'destroy' value for an entry, an Agent has to verify the operational state of the corresponding entry in the Oper table.

3.3.2. State Diagrams

The following state diagram models the state transitions for Nodes. When a row is created by a Management Station, an Agent creates the Oper table entry for that Node with the OperState equal to 'inactive'. An Agent cannot accept any operations for that Node until the RowStatus is set to 'active'.

OperState ->	inactive	active	waiting	stopping
AdminState:				
active	active	active	waiting	no
inactive	inactive	stopping or inactive	inactive	stopping

The following state diagram models state transitions for Sessions. When a session goes to the 'unbound' state [1], the corresponding entry will be removed from the Session table by the Agent.

OperState ->	unbound	pendingBind	bound	pendingUnbind
AdminState:				
bound	no	no	no	no
unbound	unbound	unbound	unbound	unbound

4. Object Definitions

```
SNA-NAU-MIB DEFINITIONS ::= BEGIN

-- This MIB module contains objects necessary
-- for management of the following SNA devices: PU types 1.0, 2.0, 2.1
-- and LU types 0, 1, 2, 3, 4, 7.  It also contains generic objects
-- which can be used to manage LU 6.2.

-- Naming conventions in this document:
-- The following names are used in object descriptors according to
-- SNA conventions.
-- The name 'PU' or 'Node' is used to describe Node type 1.0, 2.0 or
-- 2.1.
-- The name 'LU' is used to describe Logical Unit of type 0,1,2,3,
-- 4,7 or 6.2.



IMPORTS
        DisplayString, RowStatus, TimeStamp, InstancePointer
                FROM SNMPv2-TC

        Counter32, Gauge32, Integer32,
        OBJECT-TYPE, MODULE-IDENTITY, NOTIFICATION-TYPE
                FROM SNMPv2-SMI

        MODULE-COMPLIANCE, OBJECT-GROUP
                FROM SNMPv2-CONF;


snanauMIB MODULE-IDENTITY
        LAST-UPDATED  "9405120900Z"
        ORGANIZATION  "IETF SNA NAU MIB Working Group"
        CONTACT-INFO
                "       Zbigniew Kielczewski
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        DESCRIPTION
                "This is the MIB module for objects used to
                 manage SNA devices."
::= { mib-2 34 }

-- The SNANAU MIB module contains an objects part and a conformance part.
-- Objects are organized into the following groups:
-- (1)snaNode group,
-- (2)snaLU group,
-- (3)snaMgtTools group.

snanauObjects   OBJECT IDENTIFIER ::= { snanauMIB 1 }

  snaNode       OBJECT IDENTIFIER ::= { snanauObjects 1 }
  snaLu         OBJECT IDENTIFIER ::= { snanauObjects 2 }
  snaMgtTools   OBJECT IDENTIFIER ::= { snanauObjects 3}


-- ************************************************************
-- snaNode group
--
-- It contains Managed Objects related to any type of Node and
-- some specific objects for Node Type 2.0.
-- ************************************************************


-- ************************************************************
-- The following table contains generic Node configuration
-- parameters.
-- ************************************************************

snaNodeAdminTable OBJECT-TYPE
        SYNTAX  SEQUENCE OF SnaNodeAdminEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "This table contains objects which describe the
                configuration parameters for an SNA Node.  Link
                specific configuration objects are contained in
                a separate MIB module (e.g., SNA DLC MIB)
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```
                corresponding to the link type.
                The table snaNodeAdminLinkTable contains objects
                which identify the relationship between node instances
                and link instances.

                The entries (i.e., rows) in this table can be created
                by either an Agent or a Management Station.
                The Management Station can do this through setting
                the appropriate value in the snaNodeAdminRowStatus.

                The snaNodeAdminRowStatus object describes the
                status of an entry and is used to change the status
                of an entry.  The entry is deleted by an Agent based
                on the value of the snaNodeAdminRowStatus.

                The snaNodeAdminState object describes the desired
                operational state of a Node and is used to change the
                operational state of a Node.  For example, such
                information may be obtained from a configuration file.

                How an Agent or a Management Station obtains the
                initial value of each object at creation time is an
                implementation specific issue.

                For each entry in this table, there is a corresponding
                entry in the snaNodeOperTable.
                While the objects in this table describe the desired
                or configured operational values of the SNA Node, the
                actual runtime values are contained in
                snaNodeOperTable."
        ::= { snaNode 1 }

snaNodeAdminEntry OBJECT-TYPE
        SYNTAX  SnaNodeAdminEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "An entry contains the configuration parameters for
                one SNA Node instance. The objects in the entry
                have read-create access.
                An entry can be created, modified or deleted.  The
                object snaNodeAdminRowStatus is used (i.e., set) to
                create or delete a row entry."
        INDEX  { snaNodeAdminIndex }
        ::= { snaNodeAdminTable 1 }

SnaNodeAdminEntry ::= SEQUENCE {
        snaNodeAdminIndex
```

```
                Integer32,
        snaNodeAdminName
                DisplayString,
        snaNodeAdminType
                INTEGER,
        snaNodeAdminXidFormat
                INTEGER,
        snaNodeAdminBlockNum
                DisplayString,
        snaNodeAdminIdNum
                DisplayString,
        snaNodeAdminEnablingMethod
                INTEGER,
        snaNodeAdminLuTermDefault
                INTEGER,
        snaNodeAdminMaxLu
                Integer32,
        snaNodeAdminHostDescription
                DisplayString,
        snaNodeAdminStopMethod
                INTEGER,
        snaNodeAdminState
                INTEGER,
        snaNodeAdminRowStatus
                RowStatus
        }

snaNodeAdminIndex OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "Index used to uniquely identify each Node instance.
                If an Agent creates the entry, then it will assign
                this number otherwise a Management Station
                generates a random number when it reserves the
                entry for creation."
        ::= { snaNodeAdminEntry 1 }

snaNodeAdminName OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(0..17))
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The value indicates the desired name of the
                Node for use during Node activation.
                In Type 2.1 networks, this is a fully-qualified name,
                meaning that the Node name is preceded by the NetId (if
```

```
                present) with a period as the delimiter.

                A write operation to this object will
                not change the operational value reflected
                in snaNodeOperName until the Node has
                been re-activated (e.g., after the next initialization
                of the SNA services)."
        ::= { snaNodeAdminEntry 2 }

snaNodeAdminType OBJECT-TYPE
        SYNTAX  INTEGER {
                other(1),
                pu10(2),
                pu20(3),
                t21len(4),
                endNode(5),
                networkNode(6)
                }
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The value indicates the type of SNA Node.

                A write operation to this object will
                not change the operational value reflected
                in snaNodeOperType until the Node has
                been re-activated (e.g., after the next initialization
                of the SNA services)."
        ::= { snaNodeAdminEntry 3 }

snaNodeAdminXidFormat OBJECT-TYPE
        SYNTAX  INTEGER  {
                format0(1),
                format1(2),
                format3(3)
                }
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The value indicates the type of XID format used for
                this Node.  Note that there is no format type 2.

                A write operation to this object will
                not change the operational value reflected
                in snaNodeOperAdminXidFormat until the Node has
                been re-activated (e.g., after the next initialization
                of the SNA services)."
        ::= { snaNodeAdminEntry 4 }
```

```
snaNodeAdminBlockNum OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(3))
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The value indicates the block number for this Node
                instance.  It is the first 3 hexadecimal digits of the
                SNA Node id.

                A write operation to this object will
                not change the operational value reflected
                in snaNodeOperBlockNum until the Node has
                been re-activated (e.g., after the next initialization
                of the SNA services)."
        ::= { snaNodeAdminEntry 5 }

snaNodeAdminIdNum OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(5))
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The value indicates the ID number for this Node
                instance.  This is the last 5 hexadecimal digits of
                the SNA Node id.

                A write operation to this object will
                not change the operational value reflected
                in snaNodeOperIdNum until the Node has
                been re-activated (e.g., after the next initialization
                of the SNA services)."
        ::= { snaNodeAdminEntry 6 }

snaNodeAdminEnablingMethod OBJECT-TYPE
        SYNTAX  INTEGER {
                other (1),
                startup (2),
                demand (3),
                onlyMS (4)
                }
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The value indicates how the Node should be
                activated for the first time.
                The values have the following meanings:

                other (1)  - may be used for proprietary methods
                   not listed in this enumeration,
```

```
                startup (2) - at SNA services' initialization time
                   (this is the default),
                demand (3) - only when LU is requested by application,
                             or
                onlyMS (4) - by a Management Station only.

                A  write operation to this object may immediately
                change the operational value reflected
                in snaNodeOperEnablingMethod depending
                on the Agent implementation.  If the Agent
                implementation accepts immediate changes, then the
                behavior of the Node changes immediately and not only
                after the next system startup of the SNA services.
                An immediate change may only apply when the
                current value 'demand (3)' is changed to 'onlyMS (4)'
                and vice versa."
            ::= { snaNodeAdminEntry 7 }

snaNodeAdminLuTermDefault OBJECT-TYPE
        SYNTAX  INTEGER {
                unbind (1),
                termself (2),
                rshutd (3),
                poweroff(4)
                }
          MAX-ACCESS  read-create
          STATUS  current
          DESCRIPTION
                "The value indicates the desired default method
                used to deactivate LUs for this Node
                For LU6.2s, 'unbind(1)' is the only valid value.

                unbind(1) -   terminate the LU-LU session by sending
                        an SNA UNBIND request.
                termself(2) - terminate the LU-LU session by sending
                        an SNA TERM-SELF (Terminate Self) request on
                        the SSCP-LU session. The SSCP will inform the
                        remote session LU partner to send an UNBIND
                        request to terminate the session.
                rshutd(3) -   terminate the LU-LU session by sending
                        an SNA RSHUTD (Request ShutDown) request to
                        the remote session LU partner. The remote LU
                        will then send an UNBIND request to terminate
                        the session.
                poweroff(4) - terminate the LU-LU session by sending
                        either an SNA LUSTAT (LU Status) request on
                        the LU-LU session or an SNA NOTIFY request on
                        the SSCP-LU session indicating that the LU has
```

```
                        been powered off. Sending both is also
                        acceptable. The result should be that the
                        remote session LU partner will send an UNBIND
                        to terminate the session.

                The default behavior indicated by the value of this
                object may be overridden for an LU instance. The
                override is performed by setting the snaLuAdminTerm
                object instance in the snaLuAdminTable to the desired
                value.

                A write operation to this object may immediately
                change the operational value reflected
                in snaNodeOperLuTermDefault depending
                on the Agent implementation."
            ::= { snaNodeAdminEntry 8 }

snaNodeAdminMaxLu OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The maximum number of LUs that may be
                activated for this Node. For PU2.1, this object
                refers to the number of dependent LUs.

                A write operation to this object will
                not change the operational value reflected
                in snaNodeOperMaxLu until the Node has
                been re-activated (e.g., after the next initialization
                of the SNA services)."
            ::= { snaNodeAdminEntry 9 }

snaNodeAdminHostDescription OBJECT-TYPE
          SYNTAX  DisplayString (SIZE(0..128))
          MAX-ACCESS  read-create
          STATUS  current
          DESCRIPTION
                  "The value identifies the remote host associated
                  with this Node.
                  Since SSCP Id's may not be unique
                  across hosts, the host description
                  is required to uniquely identify the SSCP.
                  This object is only applicable to PU2.0 type
                  Nodes. If the remote host is unknown, then the
                  value is the null string.

                  A write operation to this object may immediately
```

```
                change the operational value reflected
                in snaNodeOperHostDescription depending
                on the Agent implementation."
        ::= { snaNodeAdminEntry 10 }

snaNodeAdminStopMethod OBJECT-TYPE
        SYNTAX  INTEGER {
                other (1),
                normal (2),
                immed (3),
                force (4)
                }
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The value indicates the desired method to be used
                by the Agent to stop a Node (i.e., change the Node's
                operational state to inactive(1) ).

                The values have the following meaning:

                other (1) - used for proprietary
                      methods not listed in this enumeration.
                normal(2) - deactivate only when there is no more
                      activity on this Node (i.e., all data flows
                      have been completed and all sessions
                      have been terminated).
                immed(3)  - deactivate immediately regardless of
                      current activities on this Node. Wait for
                      deactivation responses (from remote Node)
                      before changing the Node state to inactive.
                force(4)  - deactivate immediately regardless of
                      current activities on this Node. Do not wait
                      for deactivation responses (from remote Node)
                      before changing the Node state to inactive.

                A write operation to this object may immediately
                change the operational value reflected
                in snaNodeOperStopMethod depending
                on the Agent implementation."
        ::= { snaNodeAdminEntry 11 }

snaNodeAdminState OBJECT-TYPE
        SYNTAX  INTEGER {
                inactive (1),
                active (2)
                }
        MAX-ACCESS  read-create
```

```
          STATUS  current
          DESCRIPTION
                  "The value indicates the desired operational
                   state of the SNA Node. This object is used
                   by the Management Station to
                   activate or deactivate the Node.

                  If the current value in snaNodeOperState is
                  'active (2)', then setting this object to
                  'inactive (1)' will initiate the Node shutdown
                  process using the method indicated
                  by snaNodeOperStopMethod.

                  If the current value in snaNodeOperState is
                  'inactive (1)', then setting this object to
                  'active (2)' will initiate the
                  Node's activation.

                  A Management Station can always set this object to
                  'active (2)' irrespective of the value in the
                  snaOperEnablingMethod."
          ::= { snaNodeAdminEntry 12 }

snaNodeAdminRowStatus OBJECT-TYPE
          SYNTAX  RowStatus
          MAX-ACCESS  read-create
          STATUS  current
          DESCRIPTION
                  "This object is used by a Management Station to
                  create or delete the row entry in the
                  snaNodeAdminTable following
                  the RowStatus textual convention.

                  Upon successful creation of
                  the row, an Agent automatically creates a
                  corresponding entry in the snaNodeOperTable with
                  snaNodeOperState equal to 'inactive (1)'.

                  Row deletion can be Management Station or Agent
                  initiated:
                  (a) The Management Station can set the value to
                  'destroy (6)' only when the value of
                  snaNodeOperState of this Node instance is
                  'inactive (1)'. The Agent will then delete the rows
                  corresponding to this Node instance from the
                  snaNodeAdminTable and the snaNodeOperTable.
                  (b) The Agent detects that a row is in the
                  'notReady (3)' state for greater than a
```

```
                default period of 5 minutes.
                (c) All rows with the snaNodeAdminRowStatus object's
                value of 'notReady (3)' will be removed upon the
                next initialization of the SNA services."
        ::= { snaNodeAdminEntry 13 }


-- ************************************************************
-- The following object is updated when there is a change to
-- the value of any object in the snaNodeAdminTable.
-- ************************************************************

snaNodeAdminTableLastChange OBJECT-TYPE
        SYNTAX  TimeStamp
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value indicates the timestamp
                (e.g., the Agent's sysUpTime value) of the last
                change made to any object in the snaNodeAdminTable,
                including row deletions/additions (e.g., changes to
                snaNodeAdminRowStatus values).

                This object can be used to reduce frequent
                retrievals of the snaNodeAdminTable by a Management
                Station. It is expected that a Management Station
                will periodically poll this object and compare its
                current value with the previous one. A difference
                indicates that some Node configuration information
                has been changed. Only then will the Management
                Station retrieve the entire table."
        ::= { snaNode 2 }


-- ************************************************************
-- The following table contains Node operational parameters.
-- ************************************************************

snaNodeOperTable OBJECT-TYPE
        SYNTAX  SEQUENCE OF SnaNodeOperEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "This table contains the dynamic parameters which
                have read-only access. These objects reflect the
                actual status of the Node. The entries in this
                table cannot be created or modified by a
                Management Station.
```

```
                This table augments the snaNodeAdminTable."
          ::= { snaNode 3 }

snaNodeOperEntry OBJECT-TYPE
          SYNTAX  SnaNodeOperEntry
          MAX-ACCESS  not-accessible
          STATUS  current
          DESCRIPTION
                  "The entry contains parameters which describe the
                  state of one Node. The entries are created by the
                  Agent. They have read-only access."
          AUGMENTS   { snaNodeAdminEntry }
          ::= { snaNodeOperTable 1 }

SnaNodeOperEntry ::= SEQUENCE {
          snaNodeOperName
                  DisplayString,
          snaNodeOperType
                  INTEGER,
          snaNodeOperXidFormat
                  INTEGER,
          snaNodeOperBlockNum
                  DisplayString,
          snaNodeOperIdNum
                  DisplayString,
          snaNodeOperEnablingMethod
                  INTEGER,
          snaNodeOperLuTermDefault
                  INTEGER,
          snaNodeOperMaxLu
                  Integer32,
          snaNodeOperHostDescription
                  DisplayString,
          snaNodeOperStopMethod
                  INTEGER,
          snaNodeOperState
                  INTEGER,
          snaNodeOperHostSscpId
                  OCTET STRING,
          snaNodeOperStartTime
                  TimeStamp,
          snaNodeOperLastStateChange
                  TimeStamp,
          snaNodeOperActFailures
                  Counter32,
          snaNodeOperActFailureReason
                  INTEGER
          }
```

```
snaNodeOperName OBJECT-TYPE
          SYNTAX  DisplayString (SIZE(0..17))
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                "The value identifies the current name of the Node.
                In Type 2.1 networks, this
                is a fully-qualified name, meaning that the Node name
                is preceded by the NetId (if present) with a period
                as the delimiter."
          ::= { snaNodeOperEntry 1 }

snaNodeOperType OBJECT-TYPE
          SYNTAX  INTEGER {
                  other(1),
                  pu10(2),
                  pu20(3),
                  t21LEN(4),
                  endNode(5),
                  networkNode(6)
                  }
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The value identifies the current type of the Node."
          ::= { snaNodeOperEntry 2 }

snaNodeOperXidFormat OBJECT-TYPE
          SYNTAX  INTEGER  {
                  format0 (1),
                  format1 (2),
                  format3 (3)
                  }
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The value identifies the type of XID format currently
                   used for this Node.
                   Note that there is no format type 2."
          ::= { snaNodeOperEntry 3 }

snaNodeOperBlockNum OBJECT-TYPE
          SYNTAX DisplayString (SIZE(3))
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The value identifies the block number for this Node
                  instance. It is the first 3 hexadecimal digits
```

```
                of the SNA Node id."
          ::= { snaNodeOperEntry 4 }

snaNodeOperIdNum OBJECT-TYPE
          SYNTAX  DisplayString (SIZE(5))
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The value identifies the ID number for this Node
                  instance.  This is the last 5 hexadecimal digits of
                  the SNA Node id."
          ::= { snaNodeOperEntry 5 }

snaNodeOperEnablingMethod OBJECT-TYPE
          SYNTAX  INTEGER {
                  other (1),
                  startup (2),
                  demand (3),
                  onlyMS (4)
                  }
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The value indicates how the Node is activated for
                  the first time.
                  The values have the following meanings:
                     other (1)   - not at boot time, LU activation
                        or by a Management Station;
                     startup (2) - at SNA services' initialization
                        time (this is the default),
                     demand (3)  - only when LU is requested by
                        application,
                     onlyMS (4) - by a network Management Station
                        only."
          ::= { snaNodeOperEntry 6 }

snaNodeOperLuTermDefault OBJECT-TYPE
          SYNTAX  INTEGER {
                  unbind (1),
                  termself (2),
                  rshutd (3),
                  poweroff (4)
                  }
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                "The value identifies the default method used to
                deactivate LUs for this Node.
```

```
                For LU6.2s, 'unbind(1)' is the only valid value.

                unbind(1) -   terminate the LU-LU session by sending
                        an SNA UNBIND request.
                termself(2) - terminate the LU-LU session by sending
                        an SNA TERM-SELF (Terminate Self) request on
                        the SSCP-LU session. The SSCP will inform the
                        remote session LU partner to send an UNBIND
                        request to terminate the session.
                rshutd(3) -   terminate the LU-LU session by sending
                        an SNA RSHUTD (Request ShutDown) request to
                        the remote session LU partner. The remote LU
                        will then send an UNBIND request to terminate
                        the session.
                poweroff(4) - terminate the LU-LU session by sending
                        either an SNA LUSTAT (LU Status) request on
                        the LU-LU session or an SNA NOTIFY request on
                        the SSCP-LU session indicating that the LU has
                        been powered off. Sending both is also
                        acceptable. The result should be that the
                        remote session LU partner will send an UNBIND
                        to terminate the session.

                This object describes the default behavior for this
                Node; however, it is possible that for a specific LU
                the behavior indicated by the snaLuOperTerm object is
                different."
            ::= { snaNodeOperEntry 7 }

snaNodeOperMaxLu OBJECT-TYPE
            SYNTAX  Integer32
            MAX-ACCESS  read-only
            STATUS  current
            DESCRIPTION
                    "This value identifies the current, maximum number
                    of LUs that are activated for this Node. For PU2.1,
                    this object refers to the number of dependent LUs."
            ::= { snaNodeOperEntry 8 }

snaNodeOperHostDescription OBJECT-TYPE
            SYNTAX  DisplayString (SIZE(0..128))
            MAX-ACCESS  read-only
            STATUS  current
            DESCRIPTION
                    "This value identifies the remote host currently
                     associated with this Node.
                     Since SSCP Id's may not be unique
                     across hosts, the host description
```

```
                 is required to uniquely identify the SSCP."
          ::= { snaNodeOperEntry 9 }

snaNodeOperStopMethod OBJECT-TYPE
          SYNTAX  INTEGER {
                  other (1),
                  normal (2),
                  immed (3),
                  force (4)
                  }
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "This value identifies the current Node shutdown
                  method to be used by the Agent to stop the Node.
                  When the Agent changes the Node's state to 'inactive
                  (1)', the Agent must use the shutdown method
                  indicated by this object.

                  The values have the following meaning:

                  other (1) - proprietary method not listed in this
                              enumeration
                  normal(2) - deactivate only when there is no more
                        activity on this Node (i.e., all data flows
                        have been completed and all sessions have
                        been terminated).
                  immed(3)  - deactivate immediately regardless of
                        current activities on this Node. Wait for
                        deactivation responses (from remote Node)
                        before changing the Node state to inactive.
                  force(4)  - deactivate immediately regardless of
                        current activities on this Node. Do not wait
                        for deactivation responses (from remote Node)
                        before changing the Node state to inactive.

                  Note that a write operation to
                  snaNodeAdminOperStopMethod may immediately change
                  the value of snaNodeOperStopMethod depending on
                  the Agent implementation."
          ::= { snaNodeOperEntry 10 }

snaNodeOperState OBJECT-TYPE
          SYNTAX  INTEGER {
                  inactive (1),
                  active (2),
                  waiting (3),
                  stopping (4)
```

```
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The current state of the Node.
                The values have the following meanings:
                  inactive (1), a row representing the Node has
                      been created in the AdminTable
                      and, the Node is ready for activation -or-
                      an active Node has been stopped -or-
                      a waiting Node has returned to the inactive
                      state.
                  waiting (3), a request to have the Node activated
                      has been issued, and the Node is pending
                      activation.
                  active (2), the Node is ready and operating.
                  stopping (4), the request to stop the Node has
                      been issued while the StopMethod normal
                      or immediate is used."
        ::= { snaNodeOperEntry 11 }

snaNodeOperHostSscpId OBJECT-TYPE
        SYNTAX  OCTET STRING (SIZE(0..6))
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value identifies the current SSCP Id
                 associated with the Node. This object is only
                 applicable to PU 2.0s. If the Node
                 is not a PU 2.0 type, then this object contains a
                 zero length string."
        ::= { snaNodeOperEntry 12 }

snaNodeOperStartTime OBJECT-TYPE
        SYNTAX  TimeStamp
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The timestamp (e.g, the Agent's sysUpTime value)
                 at the Node activation."
        ::= { snaNodeOperEntry 13 }

snaNodeOperLastStateChange OBJECT-TYPE
        SYNTAX  TimeStamp
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The timestamp (e.g., the Agent's sysUpTime value)
```

```
                at the last state change of the Node."
        ::= { snaNodeOperEntry 14 }

snaNodeOperActFailures OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value identifies the number of failed Node
                activation attempts."
        ::= { snaNodeOperEntry 15 }

snaNodeOperActFailureReason OBJECT-TYPE
        SYNTAX  INTEGER {
                other (1),
                linkFailure (2),
                noResources (3),
                badConfiguration (4),
                internalError (5)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value indicates the reason for the activation
                failure.  The value 'other (1)' indicates a reason
                not listed in the enumeration. This object
                will be sent in the trap snaNodeActFailTrap."
        ::= { snaNodeOperEntry 16 }


-- ************************************************************
-- The following object is updated when there is a change to
-- the value of snaNodeOperState in any row or a row is
-- added/deleted from the snaNodeOperTable via the snaNodeAdminTable.
-- ************************************************************

snaNodeOperTableLastChange OBJECT-TYPE
        SYNTAX  TimeStamp
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The timestamp (e.g., the Agent's sysUpTime value)
                at the last change made to any object in the
                snaNodeOperTable, including row deletions/additions
                made as a result of changes to the
                snaNodeAdminRowStatus object.

                This object can be used to reduce frequent
```

```
                retrievals of the snaNodeOperTable by a Management
                Station. It is expected that a Management Station
                will periodically poll this object and compare its
                current value with the previous one. A difference
                indicates that some Node operational information
                has been changed. Only then will the Management
                Station retrieve the entire table."
        ::= { snaNode 4 }


-- ************************************************************
-- The following table contains PU 2.0 statistics dynamic parameters.
-- ************************************************************

snaPu20StatsTable OBJECT-TYPE
        SYNTAX  SEQUENCE OF SnaPu20StatsEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "This table contains the dynamic parameters which
                have read-only access. The entries in this table
                correspond to PU 2.0 entries in the snaNodeOperTable
                and cannot be created by a Management Station."
        ::= { snaNode 5 }

snaPu20StatsEntry OBJECT-TYPE
        SYNTAX  SnaPu20StatsEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "The entry contains parameters which describe the
                statistics for one PU 2.0. They have read-only
                access.
                The counters represent traffic for all kinds
                of sessions: LU-LU, SSCP-PU, SSCP-LU.

                Each Node of PU Type 2.0 from the snaNodeAdminTable
                has one entry in this table and the index used
                here has the same value as snaNodeAdminIndex of
                that PU.  The entry is created by the Agent."
        INDEX   { snaNodeAdminIndex }
        ::= { snaPu20StatsTable 1 }

SnaPu20StatsEntry ::= SEQUENCE {
        snaPu20StatsSentBytes
                Counter32,
        snaPu20StatsReceivedBytes
                Counter32,
```

```
          snaPu20StatsSentPius
                  Counter32,
          snaPu20StatsReceivedPius
                  Counter32,
          snaPu20StatsSentNegativeResps
                  Counter32,
          snaPu20StatsReceivedNegativeResps
                  Counter32,
          snaPu20StatsActLus
                  Gauge32,
          snaPu20StatsInActLus
                  Gauge32,
          snaPu20StatsBindLus
                  Gauge32
          }

snaPu20StatsSentBytes OBJECT-TYPE
          SYNTAX  Counter32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of bytes sent by this Node."
          ::= { snaPu20StatsEntry 1 }

snaPu20StatsReceivedBytes OBJECT-TYPE
          SYNTAX  Counter32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of bytes received by this Node."
          ::= { snaPu20StatsEntry 2 }

snaPu20StatsSentPius OBJECT-TYPE
          SYNTAX  Counter32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of PIUs sent by this Node."
          ::= { snaPu20StatsEntry 3 }

snaPu20StatsReceivedPius OBJECT-TYPE
          SYNTAX  Counter32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of PIUs received by this Node."
          ::= { snaPu20StatsEntry 4 }
```

```
snaPu20StatsSentNegativeResps OBJECT-TYPE
          SYNTAX  Counter32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of negative responses sent
                  by this Node."
          ::= { snaPu20StatsEntry 5 }

snaPu20StatsReceivedNegativeResps OBJECT-TYPE
          SYNTAX  Counter32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of negative responses received
                  by this Node."
          ::= { snaPu20StatsEntry 6 }

snaPu20StatsActLus OBJECT-TYPE
          SYNTAX  Gauge32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of LUs on this PU which have
                  received and responded to ACTLU from the host."
          ::= { snaPu20StatsEntry 7 }

snaPu20StatsInActLus OBJECT-TYPE
          SYNTAX  Gauge32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of LUs on this PU which have
                  not received an ACTLU from the host.  This is
                  possible if the number of configured LUs exceeds
                  that on the host."
          ::= { snaPu20StatsEntry 8 }

snaPu20StatsBindLus OBJECT-TYPE
          SYNTAX  Gauge32
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The number of LUs on this PU which have
                  received and acknowledged a BIND request from the
                  host."
          ::= { snaPu20StatsEntry 9 }
```

```
-- ************************************************************
-- The following table contains the association between Nodes and
-- link identifiers.
-- It is used for configuration purposes.
-- ************************************************************

snaNodeLinkAdminTable OBJECT-TYPE
          SYNTAX  SEQUENCE OF SnaNodeLinkAdminEntry
          MAX-ACCESS  not-accessible
          STATUS  current
          DESCRIPTION
                  "This table contains the references to link
                  specific tables. If a Node is configured for
                  multiple links, then the Node will have
                  multiple entries in this table.
                  The entries in this table can be generated
                  initially, after initialization of SNA service,
                  by the Agent which uses information from
                  Node configuration file.
                  Subsequent modifications of parameters,
                  creation of new Nodes link entries and deletion
                  of entries is possible.
                  The modification to this table can be
                  saved in the Node configuration file for the
                  next initialization of SNA service, but the mechanism
                  for this function is not defined here."
          ::= { snaNode 6 }

snaNodeLinkAdminEntry OBJECT-TYPE
          SYNTAX  SnaNodeLinkAdminEntry
          MAX-ACCESS  not-accessible
          STATUS  current
          DESCRIPTION
                  "Entry contains the configuration information that
                  associates a Node instance to one link instance.
                  The objects in the entry have read-create access.
                  Entry can be created, modified or deleted.
                  The object snaNodeLinkAdminRowStatus is used (set)
                  to create or delete an entry.
                  The object snaNodeLinkAdminSpecific can be set
                  later, after the entry has been created."
          INDEX   { snaNodeAdminIndex,
                    snaNodeLinkAdminIndex }
          ::= { snaNodeLinkAdminTable 1 }

SnaNodeLinkAdminEntry ::= SEQUENCE {
          snaNodeLinkAdminIndex
                  Integer32,
```

```
          snaNodeLinkAdminSpecific
                  InstancePointer,
          snaNodeLinkAdminMaxPiu
                  Integer32,
          snaNodeLinkAdminRowStatus
                  RowStatus
          }

snaNodeLinkAdminIndex OBJECT-TYPE
          SYNTAX  Integer32
          MAX-ACCESS  not-accessible
          STATUS  current
          DESCRIPTION
                  "This value is used to index the instances of objects.
                  If an Agent creates the entry, then it will assign
                  this number otherwise a Management Station
                  generates a random number when it reserves the
                  entry for creation."
          ::= { snaNodeLinkAdminEntry 1 }

snaNodeLinkAdminSpecific OBJECT-TYPE
          SYNTAX  InstancePointer
          MAX-ACCESS  read-create
          STATUS  current
          DESCRIPTION
                  "This value points to the row in the table
                  containing information on the link instance.
                  (e.g., the sdlcLSAdminTable of
                  the SNA DLC MIB module)."
          ::= { snaNodeLinkAdminEntry 2 }

snaNodeLinkAdminMaxPiu OBJECT-TYPE
          SYNTAX  Integer32
          MAX-ACCESS  read-create
          STATUS  current
          DESCRIPTION
                  "This value identifies the maximum number of octets
                  that can be exchanged by this Node in one
                  Path Information Unit (PIU)."
          ::= { snaNodeLinkAdminEntry 3 }

snaNodeLinkAdminRowStatus OBJECT-TYPE
          SYNTAX  RowStatus
          MAX-ACCESS  read-create
          STATUS  current
          DESCRIPTION
                "This object is used by a Management Station to
                create or delete the row entry in the
```

```
                snaNodeLinkAdminTable.
                To activate a row, a Management Station sets the value
                to 'active (1)' or 'notReady (3)'.  Upon successful
                creation of the row, the Agent automatically creates
                a corresponding entry in the snaNodeLinkOperTable.

                Row deletion can be Management Station or Agent
                initiated:
                (a) The Management Station can set the value to
                'destroy (6)' only when the value of
                snaNodeLinkOperState of this Link
                instance is 'inactive (1)'. The Agent will then
                delete the row corresponding to this Link
                instance from snaNodeLinkOperTable and
                from snaNodeLinkAdminTable.
                (b) The Agent detects that a row is in the
                'notReady (3)' state for greater than a
                default period of 5 minutes.
                (c) The Agent will not include a row with RowStatus=
                'notReady (3)', after SNA system re-initialization
                 (e.g., reboot)."
            ::= { snaNodeLinkAdminEntry 4 }


-- ************************************************************
-- The following object is updated when there is a change to
-- the value of any object in the snaNodeLinkAdminTable.
-- ************************************************************

snaNodeLinkAdminTableLastChange OBJECT-TYPE
          SYNTAX  TimeStamp
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "The timestamp (e.g., the Agent's sysUpTime value)
                  at the last
                  change made to any object in the snaNodeLinkAdminTable,
                  including row deletions/additions (i.e., changes
                  to the snaNodeLinkAdminRowStatus object).

                  This object can be used to reduce frequent
                  retrievals of the snaNodeLinkAdminTable by a
                  Management Station. It is expected that a
                  Management Station will periodically poll this
                  object and compare its current value with the
                  previous one.
                  A difference indicates that some Node operational
                  information has been changed. Only then will the
```

```
                Management Station retrieve the entire table."
        ::= { snaNode 7 }


-- ************************************************************
-- The following table contains the association between
-- Nodes and link identifiers.
-- It provides the current status.
-- ************************************************************

snaNodeLinkOperTable OBJECT-TYPE
          SYNTAX  SEQUENCE OF SnaNodeLinkOperEntry
          MAX-ACCESS  not-accessible
          STATUS  current
          DESCRIPTION
                  "This table contains all references to link
                  specific tables for operational parameters.
                  If a Node is configured for multiple links,
                  then the Node will have multiple entries in
                  this table. This table augments the
                  snaNodeLinkAdminTable."
          ::= { snaNode 8 }

snaNodeLinkOperEntry OBJECT-TYPE
          SYNTAX  SnaNodeLinkOperEntry
          MAX-ACCESS  not-accessible
          STATUS  current
          DESCRIPTION
                  "Entry contains all current parameters for one
                  Node link. The objects in the entry have
                  read-only access."
          AUGMENTS   { snaNodeLinkAdminEntry }
          ::= { snaNodeLinkOperTable 1 }

SnaNodeLinkOperEntry ::= SEQUENCE {
          snaNodeLinkOperSpecific
                  InstancePointer,
          snaNodeLinkOperMaxPiu
                  Integer32
          }

snaNodeLinkOperSpecific OBJECT-TYPE
          SYNTAX  InstancePointer
          MAX-ACCESS  read-only
          STATUS  current
          DESCRIPTION
                  "This value points to the row in the table
                  containing information on the link instance.
```

```
                (e.g., the sdlcLSOperTable of
                the SNA DLC MIB module)."
        ::= { snaNodeLinkOperEntry 1 }

snaNodeLinkOperMaxPiu OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "Maximum number of octets that can
                be exchanged by this Node in one Path
                Information Unit (PIU)."
        ::= { snaNodeLinkOperEntry 2 }


-- ************************************************************
-- The following object is updated when a row is added/deleted
-- from the snaNodeLinkOperTable.
-- ************************************************************

snaNodeLinkOperTableLastChange OBJECT-TYPE
        SYNTAX  TimeStamp
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The timestamp of the last
                change made to any object in the snaNodeLinkOperTable,
                including row deletions/additions.

                This object can be used to reduce frequent
                retrievals of the snaNodeLinkOperTable by a
                Management Station. It is expected that a
                Management Station will periodically poll this
                object and compare its current value with the
                previous one.
                A difference indicates that some Node operational
                information has been changed. Only then will the
                Management Station retrieve the entire table."
        ::= { snaNode 9 }
```

```
-- ************************************************************
-- Traps
-- ************************************************************

snaNodeTraps OBJECT IDENTIFIER ::= { snaNode 10 }

snaNodeStateChangeTrap NOTIFICATION-TYPE
          OBJECTS  { snaNodeOperName,
                   snaNodeOperState }
          STATUS  current
          DESCRIPTION
                   "This trap indicates that the operational state
                   (i.e., value of the snaNodeOperState object) of a Node
                    has changed. The following variables are returned:
                     snaNodeOperName - current name of the Node,
                       with the instance identifying the Node; and,
                     snaNodeOperState - current state after
                       the change."
          ::= { snaNodeTraps 1 }

snaNodeActFailTrap NOTIFICATION-TYPE
          OBJECTS  { snaNodeOperName,
                   snaNodeOperState,
                   snaNodeOperActFailureReason }
          STATUS  current
          DESCRIPTION
                   "This trap indicates a Node activation failure.
                   The value of snaNodeOperState indicates the current
                   state after the activation attempt.
                   The value of snaNodeOperActFailureReason indicates
                   the failure reason."
          ::=  { snaNodeTraps 2 }


-- ************************************************************
-- snaLu group
--
-- It contains Managed Objects related to LUs in general and some
-- specific for LUs of type 0, 1, 2, 3.
-- ************************************************************


-- ************************************************************
-- The following table contains LU configuration parameters.
-- ************************************************************
```

```
snaLuAdminTable OBJECT-TYPE
        SYNTAX  SEQUENCE OF SnaLuAdminEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "This table contains LU configuration information.
                The rows in this table can be created and deleted
                by a Management Station.
                Only objects which are common to all types of LUs
                are included in this table."
        ::= { snaLu 1 }

snaLuAdminEntry OBJECT-TYPE
        SYNTAX  SnaLuAdminEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "Contains configuration variables for an LU."
        INDEX   { snaNodeAdminIndex, snaLuAdminLuIndex }
        ::= { snaLuAdminTable 1 }

SnaLuAdminEntry ::= SEQUENCE {
        snaLuAdminLuIndex
                Integer32,
        snaLuAdminName
                DisplayString,
        snaLuAdminSnaName
                DisplayString,
        snaLuAdminType
                INTEGER,
        snaLuAdminDepType
                INTEGER,
        snaLuAdminLocalAddress
                OCTET STRING,
        snaLuAdminDisplayModel
                INTEGER,
        snaLuAdminTerm
                INTEGER,
        snaLuAdminRowStatus
                RowStatus
        }

snaLuAdminLuIndex OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "This value identifies the unique index for an
```

```
                 LU instance within a Node."
        ::= { snaLuAdminEntry 1 }

snaLuAdminName OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(0..48))
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "This value identifies the user configurable
                name for this LU. If a name is not assigned to the LU,
                then this object contains a zero length string.

                A write operation to this object will
                not change the operational value reflected
                in snaLuOperName until the Node has
                been re-activated (e.g., after the next
                initialization of the SNA services)."
        ::= { snaLuAdminEntry 2 }

snaLuAdminSnaName OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(1..17))
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "This value identifies the SNA LU name
                used in exchange of SNA data.

                A write operation to this object will
                not change the operational value reflected
                in snaLuOperSnaName until the Node has
                been re-activated (e.g., after the next
                initialization of the SNA services)."
        ::= { snaLuAdminEntry 3 }

snaLuAdminType OBJECT-TYPE
        SYNTAX  INTEGER {
                other(1),
                lu0(2),
                lu1(3),
                lu2(4),
                lu3(5),
                lu4(6),
                lu62(7),
                lu7(8)
                }
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
```

```
                "This value identifies the LU type.

                A write operation to this object will
                not change the operational value reflected
                in snaLuOperAdminType until the Node has
                been re-activated (e.g., after the next
                initialization of the SNA services)."
        ::= { snaLuAdminEntry 4 }

snaLuAdminDepType OBJECT-TYPE
        SYNTAX  INTEGER {
                dependent(1),
                independent(2)
                }
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "This value identifies whether the LU is
                dependent or independent.

                A write operation to this object will
                not change the operational value reflected
                in snaLuOperDepType until the Node has
                been re-activated (e.g., after the next
                initialization of the SNA services)."
        ::= { snaLuAdminEntry 5 }

snaLuAdminLocalAddress OBJECT-TYPE
        SYNTAX  OCTET STRING (SIZE(1))
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The local address for this LU is a byte with a value
                ranging from 0 to 254.For dependent LUs, this value
                ranges from 1 to 254 and for independent LUs this
                value is always 0.

                A write operation to this object will not change the
                operational value reflected in snaLuOperLocalAddress
                until the Node has been re-activated (e.g., after the
                next initialization of the SNA services)."
        ::= { snaLuAdminEntry 6 }

snaLuAdminDisplayModel OBJECT-TYPE
        SYNTAX  INTEGER {
                invalid(1),
                model2A(2),
                model2B(3),
```

```
                model3A(4),
                model3B(5),
                model4A(6),
                model4B(7),
                model5A(8),
                model5B(9),
                dynamic(10)
                }
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "The value of this object identifies the  model type
                and screen size of the terminal connected to the host.
                This is only valid for LU Type 2.  The values have
                the following meaning:

                model2A(2) - Model 2 (24 rows x 80 cols) with base
                        attributes
                model2B(3) - Model 2 (24 rows x 80 cols) with
                        extended attributes
                model3A(4) - Model 3 (32 rows x 80 cols) with base
                        attributes
                model3B(5) - Model 3 (32 rows x 80 cols) with extended
                        attributes
                model4A(6) - Model 4 (43 rows x 80 cols) with base
                        attributes
                model4B(7) - Model 4 (43 rows x 80 cols) with extended
                                                attributes
                model5A(8) - Model 5 (27 rows x 132 cols) with base
                        attributes
                model5B(9) - Model 5 (27 rows x 132 cols) with
                        extended attributes
                dynamic(10) - Screen size determine with BIND and Read
                                                Partition Query.

                In case this LU is not Type 2, then this object
                should contain the invalid(1) value."
        ::= { snaLuAdminEntry 7 }

snaLuAdminTerm OBJECT-TYPE
        SYNTAX  INTEGER {
                unbind (1),
                termself (2),
                rshutd (3),
                poweroff (4)
                }
        MAX-ACCESS  read-create
        STATUS  current
```

```
        DESCRIPTION
                "This value identifies the desired method for
                deactivation of this LU. This value overrides the
                default method (snaNodeOperLuTermDefault) for this
                Node.  For LU 6.2, only the value 'unbind (1)'
                applies.

                unbind(1) -   terminate the LU-LU session by sending
                        an SNA UNBIND request.
                termself(2) - terminate the LU-LU session by sending
                        an SNA TERM-SELF (Terminate Self) request on
                        the SSCP-LU session. The SSCP will inform the
                        remote session LU partner to send an UNBIND
                        request to terminate the session.
                rshutd(3) -   terminate the LU-LU session by sending
                        an SNA RSHUTD (Request ShutDown) request to
                        the remote session LU partner. The remote LU
                        will then send an UNBIND request to terminate
                        the session.
                poweroff(4) - terminate the LU-LU session by sending
                        either an SNA LUSTAT (LU Status) request on
                        the LU-LU session or an SNA NOTIFY request on
                        the SSCP-LU session indicating that the LU has
                        been powered off. Sending both is also
                        acceptable. The result should be that the
                        remote session LU partner will send an UNBIND
                        to terminate the session.

                A write operation to this object may immediately
                change the operational value reflected
                in snaLuOperTerm depending
                on the Agent implementation."
        ::= { snaLuAdminEntry 8 }

snaLuAdminRowStatus OBJECT-TYPE
        SYNTAX  RowStatus
        MAX-ACCESS  read-create
        STATUS  current
        DESCRIPTION
                "This object is used by a Management Station to
                create or delete the row entry in the
                snaLuAdminTable.
                To activate a row, the Management Station sets the
                value to 'active (1)' or 'notReady (3)'.
                Upon successful creation of the row, the Agent
                automatically creates a corresponding entry in the
                snaLuOperTable with snaLuOperState equal to
                'inactive (1)'.
```

```
                Row deletion can be Management Station or Agent
                initiated:
                (a) The Management Station can set the value to
                'destroy (6)' only when the value of snaLuOperState
                of this LU instance is 'inactive (1)'. The Agent will
                then delete the row corresponding to this LU
                instance from snaLuAdminTable and
                from snaLuOperTable.
                (b) The Agent detects that a row is in the
                'notReady (3)' state for greater than a
                default period of 5 minutes.
                (c) The Agent will not create a row with RowStatus
                equal to 'notReady (3)', after SNA system
                re-initialization (e.g., reboot)."
        ::= { snaLuAdminEntry 9 }


-- ************************************************************
-- The following table contains LU state dynamic parameters.
-- ************************************************************

snaLuOperTable OBJECT-TYPE
        SYNTAX  SEQUENCE OF SnaLuOperEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "This table contains dynamic runtime information and
                control variables relating to LUs.
                Only objects which are common to all types of LUs are
                included in this table. This table augments the
                snaLuAdminTable."
        ::= { snaLu 2 }

snaLuOperEntry OBJECT-TYPE
        SYNTAX  SnaLuOperEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "Contains objects reflecting current information
                for an LU.
                Each entry is created by the Agent.  All entries
                have read-only access."
        AUGMENTS        { snaLuAdminEntry }
        ::= { snaLuOperTable 1 }

SnaLuOperEntry ::= SEQUENCE {
        snaLuOperName
                DisplayString,
```

```
        snaLuOperSnaName
                DisplayString,
        snaLuOperType
                INTEGER,
        snaLuOperDepType
                INTEGER,
        snaLuOperLocalAddress
                OCTET STRING,
        snaLuOperDisplayModel
                INTEGER,
        snaLuOperTerm
                INTEGER,
        snaLuOperState
                INTEGER,
        snaLuOperSessnCount
                Gauge32
        }

snaLuOperName OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(0..48))
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "User configurable name for this LU. If a name
                is not assigned, then this object contains a
                zero length string."
        ::= { snaLuOperEntry 1 }

snaLuOperSnaName OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(1..17))
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value identifies the current SNA LU name."
        ::= { snaLuOperEntry 2 }

snaLuOperType OBJECT-TYPE
        SYNTAX  INTEGER {
                other(1),
                lu0(2),
                lu1(3),
                lu2(4),
                lu3(5),
                lu4(6),
                lu62(7),
                lu7(8)
                }
        MAX-ACCESS  read-only
```

```
        STATUS  current
        DESCRIPTION
                "The value identifies the current LU type."
        ::= { snaLuOperEntry 3 }

snaLuOperDepType OBJECT-TYPE
        SYNTAX  INTEGER {
                dependent(1),
                independent(2)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value identifies whether the LU is currently
                 dependent or independent.

                A write operation to this object will
                not change the operational value reflected
                in snaLuOperDepType until the Node has
                been re-activated (e.g., after the next
                initialization of the SNA services)."
        ::= { snaLuOperEntry 4 }

snaLuOperLocalAddress OBJECT-TYPE
        SYNTAX  OCTET STRING (SIZE(1))
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The local address for this LU is a byte with a value
                ranging from 0 to 254. For dependent LUs, this value
                ranges from 1 to 254; for independent LUs this value
                is always 0.

                A write operation to this object will
                not change the operational value reflected
                in snaLuOperLocalAddress until the Node has
                been re-activated (e.g., after the next
                initialization of the SNA services)."
        ::= { snaLuOperEntry 5 }

snaLuOperDisplayModel OBJECT-TYPE
        SYNTAX  INTEGER {
                invalid(1),
                model2A(2),
                model2B(3),
                model3A(4),
                model3B(5),
                model4A(6),
```

```
                model4B(7),
                model5A(8),
                model5B(9),
                dynamic(10)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The screen model type of the terminal connected to
                the host. If this LU is not Type 2, then this
                object should contain the 'invalid(1)' value."
        ::= { snaLuOperEntry 6 }

snaLuOperTerm OBJECT-TYPE
        SYNTAX  INTEGER {
                unbind (1),
                termself (2),
                rshutd (3),
                poweroff (4)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value identifies the current method for
                deactivation of this LU. This value overrides the
                default method (snaNodeOperLuTermDefault) for this
                Node.  For LU 6.2, only the value 'unbind (1)'
                applies.

                unbind(1) -   terminate the LU-LU session by sending
                        an SNA UNBIND request.
                termself(2) - terminate the LU-LU session by sending
                        an SNA TERM-SELF (Terminate Self) request on
                        the SSCP-LU session. The SSCP will inform the
                        remote session LU partner to send an UNBIND
                        request to terminate the session.
                rshutd(3) -   terminate the LU-LU session by sending
                        an SNA RSHUTD (Request ShutDown) request to
                        the remote session LU partner. The remote LU
                        will then send an UNBIND request to terminate
                        the session.
                poweroff(4) - terminate the LU-LU session by sending
                        either an SNA LUSTAT (LU Status) request on
                        the LU-LU session or an SNA NOTIFY request on
                        the SSCP-LU session indicating that the LU has
                        been powered off. Sending both is also
                        acceptable. The result should be that the
                        remote session LU partner will send an UNBIND
```

```
                        to terminate the session."
        ::= { snaLuOperEntry 7 }

snaLuOperState OBJECT-TYPE
        SYNTAX  INTEGER {
                inactive (1),
                active (2)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value identifies the current operational state of
                this LU.
                It has different meanings for dependent and independent
                LUs.
                For dependent LUs the values indicate the following:
                  inactive (1) - LU didn't receive ACTLU, or
                        it received DACTLU, or received ACTLU and sent
                        negative response.
                  active (2) - LU received ACTLU and acknowledged
                        positively.

                For independent LUs the values indicate the following:
                  active (2) - the LU is defined and is able to send
                        and receive BIND.
                  inactive (1) - the LU has a session count equal
                        to 0."
        ::= { snaLuOperEntry 8 }

snaLuOperSessnCount OBJECT-TYPE
        SYNTAX  Gauge32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The number of currently active LU-LU sessions of
                this LU.
                For the independent LU, if this object has value 0,
                it indicates that LU is inactive."
        ::= { snaLuOperEntry 9 }


-- ************************************************************
-- The following table contains LU session status parameters.
-- ************************************************************

snaLuSessnTable OBJECT-TYPE
        SYNTAX  SEQUENCE OF SnaLuSessnEntry
        MAX-ACCESS  not-accessible
```

```
        STATUS  current
        DESCRIPTION
                "This is a table containing objects which describe the
                operational state of LU sessions.  Only objects which
                are common to all types of LU sessions are included
                in this table.

                When a session's snaLuSessnOperState value changes to
                'pendingBind (2)', then the corresponding entry
                in the session table is created by the Agent.

                When the session's snaLuSessnOperState value changes to
                 'unbound (1)',  then the session will be removed from
                the session table by the Agent."
        ::= { snaLu 3 }

snaLuSessnEntry OBJECT-TYPE
        SYNTAX  SnaLuSessnEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "An entry contains dynamic parameters for an LU-LU
                session.
                The indices identify the Node, local LU, and remote LU
                for this session."
        INDEX   { snaNodeAdminIndex,
                   snaLuAdminLuIndex,
                   snaLuSessnRluIndex,
                   snaLuSessnIndex }
        ::= { snaLuSessnTable 1 }

SnaLuSessnEntry ::= SEQUENCE {
        snaLuSessnRluIndex
                Integer32,
        snaLuSessnIndex
                Integer32,
        snaLuSessnLocalApplName
                DisplayString,
        snaLuSessnRemoteLuName
                DisplayString,
        snaLuSessnMaxSndRuSize
                INTEGER,
        snaLuSessnMaxRcvRuSize
                INTEGER,
        snaLuSessnSndPacingSize
                INTEGER,
        snaLuSessnRcvPacingSize
                INTEGER,
```

```
        snaLuSessnActiveTime
                TimeStamp,
        snaLuSessnAdminState
                INTEGER,
        snaLuSessnOperState
                INTEGER,
        snaLuSessnSenseData
                OCTET STRING,
        snaLuSessnTerminationRu
                INTEGER,
        snaLuSessnUnbindType
                OCTET STRING,
        snaLuSessnLinkIndex
                Integer32
        }

snaLuSessnRluIndex OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value may be used to identify information about
                the session partner LU in a table of information about
                remote LUs.  Such a table is not defined in this
                document.  If a table of remote LU information is not
                implemented, or if the table is implemented but it does
                not contain information about the partner LU for a
                particular session (as for dependent LU-LU sessions)
                then this object will have a value of zero."
        ::= { snaLuSessnEntry 1 }

snaLuSessnIndex OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value identifies the unique index of the session.
                It is recommended that an Agent should not reuse the
                index of a deactivated session for a significant
                period of time (e.g., one week)."
        ::= { snaLuSessnEntry 2 }

snaLuSessnLocalApplName OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(0..48))
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The name of the local application using this LU.
```

```
                If the local application is unknown, then this object
                contains a zero length string."
        ::= { snaLuSessnEntry 3 }

snaLuSessnRemoteLuName OBJECT-TYPE
        SYNTAX  DisplayString (SIZE(0..17))
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "For dependent LUs which are indicated by the
                snaLuOperDepType object containing the value
                'dependent (1)', this object contains the Primary
                LU (PLU) name.  For independent LUs,
                this object contains the fully-qualified remote LU
                name of this 6.2 session.
                A fully qualified name is an SNA NAU entity name
                preceded by the NetId and a period as the delimiter."
        ::= { snaLuSessnEntry 4 }

snaLuSessnMaxSndRuSize OBJECT-TYPE
        SYNTAX  INTEGER (1..8192)
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The maximum RU size used on this session for sending
                RUs."
        ::= { snaLuSessnEntry 5 }

snaLuSessnMaxRcvRuSize OBJECT-TYPE
        SYNTAX  INTEGER (1..8192)
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The maximum RU size used on this session for
                receiving RUs."
        ::= { snaLuSessnEntry 6 }

snaLuSessnSndPacingSize OBJECT-TYPE
        SYNTAX  INTEGER (1..63)
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The size of the send pacing window on this session."
        ::= { snaLuSessnEntry 7 }

snaLuSessnRcvPacingSize OBJECT-TYPE
        SYNTAX  INTEGER (1..63)
        MAX-ACCESS  read-only
```

```
        STATUS  current
        DESCRIPTION
                "The size of the receive pacing window on this
                session."
        ::= { snaLuSessnEntry 8 }

snaLuSessnActiveTime OBJECT-TYPE
        SYNTAX  TimeStamp
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The timestamp (e.g., the Agent's sysUpTime value)
                when this session becomes active."
        ::= { snaLuSessnEntry 9 }

snaLuSessnAdminState OBJECT-TYPE
        SYNTAX  INTEGER {
                unbound (1),
                bound (3)
                }
        MAX-ACCESS  read-write
        STATUS  current
        DESCRIPTION
                "The value indicates the desired operational state of
                the session. This object is used to
                change the operational state of the session.
                A Management Station can only change the operational
                state of the session to 'unbound (1)'.

                Session deactivation:
                  If a session is in the operational state
                  'bound (3)' then setting the value of this
                  object to 'unbound (1)' will initiate the
                  session shutdown.

                  If a session is in the operational state
                  'pendingBind (2)' then setting the value of this
                  object to 'unbound (1)' will initiate the session
                  shutdown.
                  If a session is in the operational state
                  'pendingUnbind (4)' for an abnormally long period
                  of time (e.g., three minutes) then setting the value
                  of this object to 'unbound (1)' will change the
                  session operational state to 'unbound (1)'.

                Note: for dependent LUs, deactivating the session is
                the same as deactivating the LU."
        ::= { snaLuSessnEntry 10 }
```

```
snaLuSessnOperState OBJECT-TYPE
        SYNTAX  INTEGER {
                unbound (1),
                pendingBind (2),
                bound (3),
                pendingUnbind (4)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value indicates the current operational state of
                the session.

                  'unbound (1)' - session has been  unbound;
                        in this state it will be removed from the
                        session table by the Agent.

                  'pendingBind (2)' - this state has different
                        meanings for dependent and independent LUs;
                        for dependent LU - waiting for BIND from
                        the host, for independent LU - waiting for
                        BIND response.  When a session enters this
                        state, the corresponding entry in the
                        session table is created by the Agent.

                  'bound (3)' - session has been successfully bound.

                  'pendingUnbind (4)' - session enters this state
                        when an UNBIND is sent and before the
                        rsp(UNBIND) is received."
        ::= { snaLuSessnEntry 11 }

snaLuSessnSenseData OBJECT-TYPE
        SYNTAX  OCTET STRING (SIZE(0..8))
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value identifies the sense code when there is
                a BIND failure. It is taken from the negative BIND
                response or UNBIND request.
                This is displayed as 8 hexadecimal digits."
        ::= { snaLuSessnEntry 12 }

snaLuSessnTerminationRu OBJECT-TYPE
        SYNTAX INTEGER {
                other (1),
                bindFailure (2),
                unbind (3)
```

```
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value identifies the SNA RU that terminated the
                session.
                If the session is not in the unbound state, this object
                has a value of  'other (1)'."
        ::= { snaLuSessnEntry 13 }


snaLuSessnUnbindType OBJECT-TYPE
        SYNTAX  OCTET STRING (SIZE(0..1))
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "If the session is in the unbound state, and it was
                terminated by an UNBIND, then this object contains
                the UNBIND type value (byte 1 of the UNBIND RU);
                otherwise the string is null."
        ::= { snaLuSessnEntry 14 }

snaLuSessnLinkIndex OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value identifies the link over which the session
                passes.  It is an index into snaNodeLinkAdminTable.
                If the index value is not known, the value of this
                object shall be zero."
        ::= { snaLuSessnEntry 15 }


-- ************************************************************
-- The following table contains LU sessions statistics dynamic
-- parameters.
-- ************************************************************

snaLuSessnStatsTable OBJECT-TYPE
        SYNTAX  SEQUENCE OF SnaLuSessnStatsEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "This table contains dynamic statistics information
                relating to LU sessions.
                The entries in this table augment the entries in
                the snaLuSessnTable and cannot be created by
```

```
                a Management Station."
        ::= { snaLu 4 }

snaLuSessnStatsEntry OBJECT-TYPE
        SYNTAX  SnaLuSessnStatsEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "Contains statistics information for an LU session.
                Each entry is created by the Agent.
                Objects in this table have read-only access.
                Each session from snaLuSessnTable
                has one entry in this table."
        AUGMENTS   { snaLuSessnEntry }
        ::= { snaLuSessnStatsTable 1 }

SnaLuSessnStatsEntry ::= SEQUENCE {
        snaLuSessnStatsSentBytes
                Counter32,
        snaLuSessnStatsReceivedBytes
                Counter32,
        snaLuSessnStatsSentRus
                Counter32,
        snaLuSessnStatsReceivedRus
                Counter32,
        snaLuSessnStatsSentNegativeResps
                Counter32,
        snaLuSessnStatsReceivedNegativeResps
                Counter32
        }

snaLuSessnStatsSentBytes OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The number of bytes sent by the local LU."
        ::= { snaLuSessnStatsEntry 1 }

snaLuSessnStatsReceivedBytes OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The number of bytes received by the local LU."
        ::= { snaLuSessnStatsEntry 2 }

snaLuSessnStatsSentRus OBJECT-TYPE
```

```
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The number of RUs sent by the local LU."
        ::= { snaLuSessnStatsEntry 3 }

snaLuSessnStatsReceivedRus OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The number of RUs received by the local LU."
        ::= { snaLuSessnStatsEntry 4 }

snaLuSessnStatsSentNegativeResps OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The number of negative responses sent by the
                local LU."
        ::= { snaLuSessnStatsEntry 5 }

snaLuSessnStatsReceivedNegativeResps OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The number of negative responses received by the
                local LU."
        ::= { snaLuSessnStatsEntry 6 }


-- ************************************************************
-- Traps
-- ************************************************************

snaLuTraps OBJECT IDENTIFIER ::= { snaLu 5 }

snaLuStateChangeTrap NOTIFICATION-TYPE
        OBJECTS  {  snaLuOperName,
                    snaLuOperSnaName,
                   snaLuOperState }
        STATUS  current
        DESCRIPTION
                "This trap indicates that the operational state
                (i.e., snaLuOperState value) of the LU has changed.
```

```
                The value of snaLuOperName indicates the name of the
                LU.
                The value of snaLuOperSnaName indicates the SNA name
                of LU.
                The value of snaLuOperState indicates the current
                state after change."
        ::= { snaLuTraps 1 }

snaLuSessnBindFailTrap NOTIFICATION-TYPE
        OBJECTS  { snaLuSessnLocalApplName,
                snaLuSessnRemoteLuName,
                snaLuSessnOperState,
                snaLuSessnSenseData }
        STATUS  current
        DESCRIPTION
                "This trap indicates the failure of a BIND.
                The value of snaLuSessnLocalApplName indicates the local
                application name.
                The value of snaLuSessnPartnerName indicates the partner
                name.
                The value of snaLuSessnOperState indicates the current
                state after change.
                The value of snaLuSessnBindFailureReason
                indicates the failure reason.
                The Agent should not generate more than 1 trap of this
                type per minute to minimize the level of management
                traffic on the network."
        ::= { snaLuTraps 2 }

-- ************************************************************
-- snaMgtTools group
--
-- Currently this group contains only one table.
-- ************************************************************


-- ************************************************************
-- The following table contains Response Time Monitoring (RTM)
-- configuration information and statistics for LU Type 2s.
-- RTM supports the capability to measure and report end-user
-- response times for dependent LUs. When the RTM state of an LU
-- is 'on', response times for each LU transaction are monitored.
-- A set of ranges is defined (e.g., Range 1 includes the number of
-- transactions with response times less than 1 second) using the
-- "boundary" definitions (e.g., boundary #2 is defined as 3 seconds).
-- A set of counters (one per range) identifies
-- the number of transactions within each response time range.
-- ************************************************************
```

```
snaLuRtmTable OBJECT-TYPE
        SYNTAX  SEQUENCE OF SnaLuRtmEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "This table contains Response Time Monitoring (RTM)
                information relating to an LU (Type 2). Each entry
                corresponds to an LU 2 entry in
                snaLuAdminTable."
        ::= { snaMgtTools 1 }

snaLuRtmEntry OBJECT-TYPE
        SYNTAX  SnaLuRtmEntry
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "Contains RTM information for an LU (Type 2).
                Each entry is created by the Agent."
        INDEX   { snaLuRtmPuIndex, snaLuRtmLuIndex }
        ::= { snaLuRtmTable 1 }

SnaLuRtmEntry ::= SEQUENCE {
        snaLuRtmPuIndex
                Integer32,
        snaLuRtmLuIndex
                Integer32,
        snaLuRtmState
                INTEGER,
        snaLuRtmStateTime
                TimeStamp,
        snaLuRtmDef
                INTEGER,
        snaLuRtmBoundary1
                Integer32,
        snaLuRtmBoundary2
                Integer32,
        snaLuRtmBoundary3
                Integer32,
        snaLuRtmBoundary4
                Integer32,
        snaLuRtmCounter1
                Counter32,
        snaLuRtmCounter2
                Counter32,
        snaLuRtmCounter3
                Counter32,
        snaLuRtmCounter4
                Counter32,
```

```
        snaLuRtmOverFlows
                Counter32,
        snaLuRtmObjPercent
                Integer32,
        snaLuRtmObjRange
                INTEGER,
        snaLuRtmNumTrans
                Integer32,
        snaLuRtmLastRspTime
                Integer32,
        snaLuRtmAvgRspTime
                Integer32
        }

snaLuRtmPuIndex OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS not-accessible
        STATUS  current
        DESCRIPTION
                "The value identifies the PU 2.0 with which this LU is
                associated."
        ::= { snaLuRtmEntry 1 }

snaLuRtmLuIndex OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  not-accessible
        STATUS  current
        DESCRIPTION
                "The value uniquely identifies an LU in a PU 2.0."
        ::= { snaLuRtmEntry 2 }

snaLuRtmState OBJECT-TYPE
        SYNTAX  INTEGER {
                off(1),
                on(2)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value indicates the current RTM state of an LU."
        ::= { snaLuRtmEntry 3 }

snaLuRtmStateTime  OBJECT-TYPE
        SYNTAX  TimeStamp
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The timestamp (e.g., the Agent's sysUpTime value)
```

```
                when this session's RTM state (e.g., snaLuRtmState)
                changes value."
        ::= { snaLuRtmEntry 4 }

snaLuRtmDef OBJECT-TYPE
        SYNTAX  INTEGER {
                firstChar(1),
                kb(2),
                cdeb(3)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "The value indicates the mode of measurement for this
                RTM request.  The values have following meaning:
                  firstChar(1) - time to first character on screen
                  kb(2) - time to keyboard usable by operator
                  cdeb(3) - time to Change Direction/End Bracket."
        ::= { snaLuRtmEntry 5 }

snaLuRtmBoundary1 OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This object contains the value of the first boundary
                in units of 1/10th of a second."
        ::= { snaLuRtmEntry 6 }

snaLuRtmBoundary2 OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This object contains the value of the second boundary
                 in units of 1/10th of a second."
        ::= { snaLuRtmEntry 7 }

snaLuRtmBoundary3 OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This object contains the value of the third boundary
                 in units of 1/10th of a second."
        ::= { snaLuRtmEntry 8 }

snaLuRtmBoundary4 OBJECT-TYPE
```

```
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This object contains the value of the fourth boundary
                in units of 1/10th of a second."
        ::= { snaLuRtmEntry 9 }

snaLuRtmCounter1 OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the number of transactions which
                fall in the range specified by the first boundary."
        ::= { snaLuRtmEntry 10 }

snaLuRtmCounter2 OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the number of transactions which
                fall in the range specified by the second boundary."
        ::= { snaLuRtmEntry 11 }

snaLuRtmCounter3 OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the number of transactions which
                fall in the range specified by the third boundary."
        ::= { snaLuRtmEntry 12 }

snaLuRtmCounter4 OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the number of transactions which
                fall in the range specified by the fourth boundary."
        ::= { snaLuRtmEntry 13 }

snaLuRtmOverFlows OBJECT-TYPE
        SYNTAX  Counter32
        MAX-ACCESS  read-only
        STATUS  current
```

```
        DESCRIPTION
                "This value indicates the number of transactions which
                exceed the highest range specified by the
                boundaries."
        ::= { snaLuRtmEntry 14 }

snaLuRtmObjPercent OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the desired percentage of
                transactions which should be under a designated
                boundary range indicated by snaLuRtmObjRange."
        ::= { snaLuRtmEntry 15 }

snaLuRtmObjRange OBJECT-TYPE
         SYNTAX  INTEGER {
                other(1),
                range1(2),
                range2(3),
                range3(4),
                range4(5),
                range5(6)
                }
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the designated boundary range to
                which the snaLuRtmObject refers.
                The values have the following meanings:
                  other(1)   - not specified
                  range1(2)  - less than boundary 1
                  range2(3)  - between boundary 1 and 2
                  range3(4)  - between boundary 2 and 3
                  range4(5)  - between boundary 3 and 4
                  range5(6)  - greater than boundary 4."
        ::= { snaLuRtmEntry 16 }

snaLuRtmNumTrans OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the total number of transactions
                executed since the RTM monitoring began (i.e.,
                snaLuRtmState changed to 'on(2)') for this LU."
        ::= { snaLuRtmEntry 17 }
```

```
snaLuRtmLastRspTime OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the response time for the last
                transaction in units of 1/10th of a second."
        ::= { snaLuRtmEntry 18 }

snaLuRtmAvgRspTime OBJECT-TYPE
        SYNTAX  Integer32
        MAX-ACCESS  read-only
        STATUS  current
        DESCRIPTION
                "This value indicates the average response time for all
                transactions in units of 1/10th of a second."
        ::= { snaLuRtmEntry 19 }


-- ************************************************************
-- Conformance information
-- ************************************************************

snanauConformance       OBJECT IDENTIFIER ::= { snanauMIB 2 }

snanauCompliances       OBJECT IDENTIFIER ::= {snanauConformance 1 }
snanauGroups            OBJECT IDENTIFIER ::= {snanauConformance 2 }

-- Compliance statements
snanauCompliance  MODULE-COMPLIANCE
        STATUS  current
        DESCRIPTION
                "The compliance statement for the SNMPv2 entities
                which implement the snanau MIB."
        MODULE  -- this module

--      Unconditionally mandatory groups
                MANDATORY-GROUPS  { snaNodeGroup,
                        snaLuGroup,
                        snaSessionGroup }

--      Conditionally mandatory groups
                GROUP  snaPu20Group
                DESCRIPTION
                        "The snaPu20Group is mandatory only for those
                        entities which implement PU type 2.0"
                GROUP  snaMgtToolsRtmGroup
                DESCRIPTION
```

```
                        "The snaMgtToolsGroup is mandatory only for
                        those entities which implement LU type 2
                        and RTM."

--      Refinement of requirements for objects access.
--      The Agent which does not implement row creation for
--      snaNodeAdminTable, snaNodeLinkAdminTable and
--      snaLuAdminTable must at least accept
--      objects modification (read-write access instead of
--      read-create).

                OBJECT  snaNodeAdminName
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminType
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminXidFormat
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminBlockNum
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminIdNum
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminEnablingMethod
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminLuTermDefault
```

```
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminMaxLu
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminHostDescription
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminStopMethod
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeAdminState
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeLinkAdminSpecific
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaNodeLinkAdminMaxPiu
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."
                OBJECT  snaLuAdminName
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaLuAdminSnaName
                MIN-ACCESS  read-write
```

```
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaLuAdminType
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaLuAdminDepType
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaLuAdminLocalAddress
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaLuAdminDisplayModel
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

                OBJECT  snaLuAdminTerm
                MIN-ACCESS  read-write
                DESCRIPTION
                        "An Agent is required to implement read-write
                        access to this object."

        ::= {snanauCompliances 1 }


-- Units of conformance

snaNodeGroup  OBJECT-GROUP
        OBJECTS  { snaNodeAdminName,
                snaNodeAdminType,
                snaNodeAdminXidFormat,
                snaNodeAdminBlockNum,
                snaNodeAdminIdNum,
                snaNodeAdminEnablingMethod,
                snaNodeAdminLuTermDefault,
                snaNodeAdminMaxLu,
```

```
                snaNodeAdminHostDescription,
                snaNodeAdminStopMethod,
                snaNodeAdminState,
                snaNodeAdminRowStatus,
                snaNodeAdminTableLastChange,
                snaNodeOperName,
                snaNodeOperType,
                snaNodeOperXidFormat,
                snaNodeOperBlockNum,
                snaNodeOperIdNum,
                snaNodeOperEnablingMethod,
                snaNodeOperLuTermDefault,
                snaNodeOperMaxLu,
                snaNodeOperHostDescription,
                snaNodeOperStopMethod,
                snaNodeOperState,
                snaNodeOperHostSscpId,
                snaNodeOperStartTime,
                snaNodeOperLastStateChange,
                snaNodeOperActFailures,
                snaNodeOperActFailureReason,
                snaNodeOperTableLastChange,
                snaNodeLinkAdminSpecific,
                snaNodeLinkAdminMaxPiu,
                snaNodeLinkAdminRowStatus,
                snaNodeLinkAdminTableLastChange,
                snaNodeLinkOperSpecific,
                snaNodeLinkOperMaxPiu,
                snaNodeLinkOperTableLastChange }
        STATUS  current
        DESCRIPTION
                "A collection of objects providing the
                instrumentation of SNA nodes."
        ::= { snanauGroups 1 }

snaLuGroup  OBJECT-GROUP
        OBJECTS  { snaLuAdminName,
                snaLuAdminSnaName,
                snaLuAdminType,
                snaLuAdminDepType,
                snaLuAdminLocalAddress,
                snaLuAdminDisplayModel,
                snaLuAdminTerm,
                snaLuAdminRowStatus,
                snaLuOperName,
                snaLuOperSnaName,
                snaLuOperType,
                snaLuOperDepType,
```

```
                snaLuOperLocalAddress,
                snaLuOperDisplayModel,
                snaLuOperTerm,
                snaLuOperState,
                snaLuOperSessnCount }
        STATUS  current
        DESCRIPTION
                "A collection of objects providing the
                instrumentation of SNA LUs."
        ::= { snanauGroups 2 }

snaSessionGroup  OBJECT-GROUP
        OBJECTS  { snaLuSessnRluIndex,
                snaLuSessnIndex,
                snaLuSessnLocalApplName,
                snaLuSessnRemoteLuName,
                snaLuSessnMaxSndRuSize,
                snaLuSessnMaxRcvRuSize,
                snaLuSessnSndPacingSize,
                snaLuSessnRcvPacingSize,
                snaLuSessnActiveTime,
                snaLuSessnAdminState,
                snaLuSessnOperState,
                snaLuSessnSenseData,
                snaLuSessnTerminationRu,
                snaLuSessnUnbindType,
                snaLuSessnLinkIndex,
                snaLuSessnStatsSentBytes,
                snaLuSessnStatsReceivedBytes,
                snaLuSessnStatsSentRus,
                snaLuSessnStatsReceivedRus,
                snaLuSessnStatsSentNegativeResps,
                snaLuSessnStatsReceivedNegativeResps }
        STATUS  current
        DESCRIPTION
                "A collection of objects providing the
                instrumentation of SNA sessions."
        ::= { snanauGroups 3 }

snaPu20Group  OBJECT-GROUP
        OBJECTS  { snaPu20StatsSentBytes,
                snaPu20StatsReceivedBytes,
                snaPu20StatsSentPius,
                snaPu20StatsReceivedPius,
                snaPu20StatsSentNegativeResps,
                snaPu20StatsReceivedNegativeResps,
                snaPu20StatsActLus,
                snaPu20StatsInActLus,
```

```
                snaPu20StatsBindLus }
        STATUS  current
        DESCRIPTION
                "A collection of objects providing the
                instrumentation of PU 2.0."
        ::= { snanauGroups 4 }

snaMgtToolsRtmGroup  OBJECT-GROUP
        OBJECTS  { snaLuRtmState,
                snaLuRtmStateTime,
                snaLuRtmDef,
                snaLuRtmBoundary1,
                snaLuRtmBoundary2,
                snaLuRtmBoundary3,
                snaLuRtmBoundary4,
                snaLuRtmCounter1,
                snaLuRtmCounter2,
                snaLuRtmCounter3,
                snaLuRtmCounter4,
                snaLuRtmOverFlows,
                snaLuRtmObjPercent,
                snaLuRtmObjRange,
                snaLuRtmNumTrans,
                snaLuRtmLastRspTime,
                snaLuRtmAvgRspTime }
        STATUS  current
        DESCRIPTION
                "A collection of objects providing the
                instrumentation of RTM for SNA LU 2.0."
        ::= { snanauGroups 5 }

-- end of conformance statement


END
```

5. Acknowledgments

The following people greatly contributed to the work on this MIB document: Michael Allen, Robin Cheng, Bill Kwan. Special thanks goes to Dave Perkins for his assistance in reviewing this MIB proposal.

6. References

[1] IBM, Systems Network Architecture Technical Overview, GC 30-3073-3, March, 1991.

[2] Case, J., McCloghrie, K., Rose, M., and S. Waldbusser, "Structure of Management Information for version 2 of the Simple Network Management Protocol (SNMPv2)", RFC 1442, SNMP Research, Inc., Hughes LAN Systems, Dover Beach Consulting, Inc., Carnegie Mellon University, April 1993.

[3] McCloghrie, K., and M. Rose, "Management Information Base for Network Management of TCP/IP-based internets - MIB-II", STD 17, RFC 1213, Hughes LAN Systems, Performance Systems International, March 1991.

[4] Galvin, J., and K. McCloghrie, "Administrative Model for version 2 of the Simple Network Management Protocol (SNMPv2)", RFC 1445, Trusted Information Systems, Hughes LAN Systems, April 1993.

[5] Case, J., McCloghrie, K., Rose, M., and S. Waldbusser, "Protocol Operations for version 2 of the Simple Network Management Protocol (SNMPv2)", RFC 1448, SNMP Research, Inc., Hughes LAN Systems, Dover Beach Consulting, Inc., Carnegie Mellon University, April 1993.

[6] Case, J., McCloghrie, K., Rose, M., and S. Waldbusser, "Textual Conventions for version 2 of the Simple Network Management Protocol (SNMPv2)", RFC 1443, SNMP Research, Inc., Hughes LAN Systems, Dover Beach Consulting, Inc., Carnegie Mellon University, April 1993.

7. Security Considerations

Security issues are not discussed in this memo.

8. Authors' Addresses

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